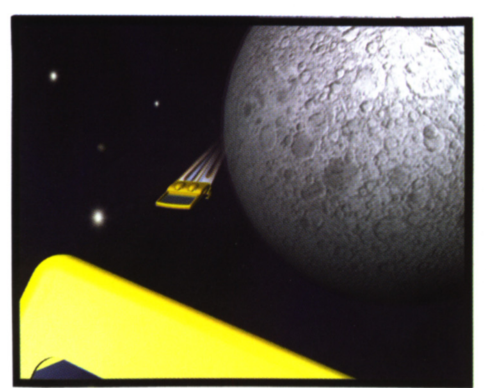

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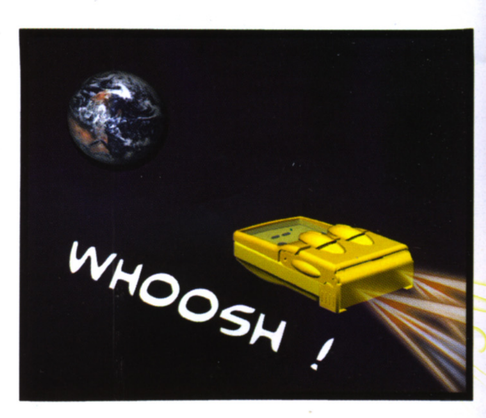



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WHIR !


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WHOOSH !


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ZING....
the end



The New Year gets off to a difficult start when the TOTAL GAME BOY New Year's party turns into a revolution. Russ, Karen, Paul and Jem attempt to blow up Nick for his inability to pronounce 'schedule' correctly, while plucky young Angela takes the more direct route of attempting to slice his head off with a strip light bulb and Jo appears by satellite. Exactly how our faces got flattened is anybody's guess. Can't remember a thing.

WELCOME GAME FANS!

Whoa! Have we got a fun-packed issue for you? Yes is the answer! The brilliant Mario Tennis has kept us all bashing away at our Game Boys over the past few weeks. Nintendo certainly know how to make an addictive game. Read our definitive review over on page 12. If it's tips you're looking for then the Pokémon Trading Card Game guide on page 40 will be right up your alley - plus there's loads of cheats in there for other Game Boy games. With Game Boy Advance creeping up all the time, 2001 looks like it's going to be a good year for Game Boy, and we've got a sneaky peak at what's on the horizon in our 2001: A Game Boy Odyssey feature on page 10. Enjoy!

Nick Roberts



If a game gets over 90% from our panel of reviewers we reward it a Hum Dinger! You shouldn't be seen without one of these great games!



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All the Game Boy news from around the world including the *Tomb Raider* movie!

Win! Win! Win! 6
Roll up, and win! We've got great *Sabrina* games and Lego stuff for you!

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Have you got a hole in your TOTAL GAME BOY collection? Then fill it here!

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Find out what we think about that game before you buy it!

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Love Is All You Need!

At last, Mario Tennis is available to buy! Find out if it's game, set and match to the Italian plumber on Page 12!

12



To December - And Beyond!

Check out our crucial guide to the world of the Game Boy in 2001 on page 10!

10



Obi Wanna Look?

The most famous Jedi apprentice ever is back on the GBC! Take a look at the first ever review on Page 16!

16

I'M RIGHT BRASSED OFF!

Play Your Cards Right!

The total guide to Pokémon Trading Card Game is here on Page 40!

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OOO GEOFFREY - TELL ME A STORY!

Get In Touch!

If you want to drop us a line here at TOTAL GAME BOY, the address is...

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Movie Raider

Bums on seats for Lara Croft!

total Game Boy Charts



1 **Pokémon Pinball** Nintendo
2 **Pokémon Trading Card Game** Nintendo
3 **Pokémon Yellow** Nintendo
4 **Donkey Kong Country** Nintendo
5 **Pokémon Blue** Nintendo
6 **Robot Wars** BBC
7 **Pokémon Red** Nintendo
8 **Thunderbirds** SCi
9 **Chicken Run** Blitz Games
10 **Rayman** Ubi Soft

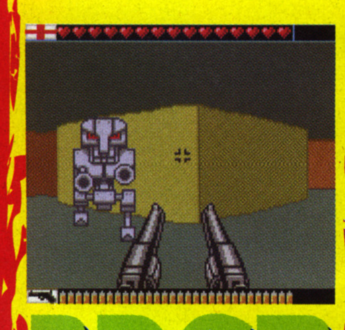
Good news for all Lara Croft fans! With the official trailer released and the Web site up and running, we no longer have to rely on sleazy tabloid shots to find out what's happening in the world of our very favourite Game Boy character.

Details on the actual plot of the movie are still sketchy. All the official folks are giving away is... 'The daughter of famed archaeologist Lord Henshingly Croft, Lara was brought up in the secure world of the British aristocracy – surrounded by tennis, butlers and corgi's. Tragedy struck Lara early in her life when her father mysteriously disappeared while on a remote expedition... The dramatic events that took place in her young life lead Lara to largely reject the suffocating atmosphere of upper-class British society. She came to the realisation that she was only truly alive when she was working and travelling alone. As a 'tomb raider', she found a way of life, not a profession...'



With a cast including Angelina Jolie, Jon Voight, Chris Barrie, Daniel Craig and Leslie Phillips, it's got to be one of the biggest hits of this year. For more info, check out the official Web site at **www.tombraidermovie.com**.

DON'T EVEN BOTHER, BOYS!



3DGB

First Truly Three-Dimensional Game For The Game Boy

Slitherine Software has finished creating the very first totally three-dimensional game on the GBC – *Tyrannosaurus Tex*! In this first-person shoot-'em-up you take control of Tex, a maverick cowboy from the little town of Eastwood, as he travels around 28 levels of 3D madness, collecting diamonds, saving townsfolk and, most importantly, blowing the heads off of hordes of rampaging dinosaurs.

This *Doom*-type adventure isn't unique, but it's never been seen on the GBC before! With six different weapons, many puzzles and, best of all, *Goldeneye*-style two-player games playable over the link cable, it sounds the business! The only problem is, Slitherine haven't found a publisher yet, but look out for further news in forthcoming issues!



Blast from the past

Sabre Wulf Returns On N64!

Here's a turn up for the books! While playing the brilliant *Banjo-Tooie* on the N64 recently, we stumbled upon a character that hadn't seen light of day for almost two decades! Bumbling around the game, Banjo discovered Sabreman frozen in ice. He was the star of a game called *Sabre Wulf* back in '84. The reason for this? Well Rare, who make *Banjo-Tooie*, used to be called Ultimate: Play the Game and made some of the best ZX Spectrum games of the Eighties. These included *Atic Atac*, *Jetpac* and *Sabre Wulf*. It's good to see that they haven't forgotten their heritage!







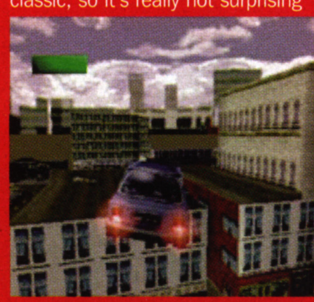


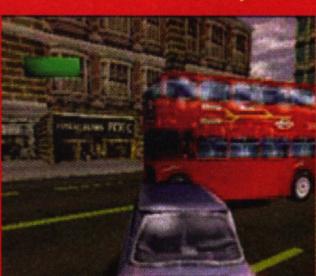
The Self Preservation Society

You All Know Camp Freddie...

Or perhaps you don't? He was one of the memorable characters in the classic 1969 crime caper movie *The Italian Job*, starring Michael Caine, Noel Coward and Benny Hill. The movie centres around old lag Charlie Croker and his rather warped arrangements to pull off one last mighty job, stealing $4 million worth of gold from under the noses of the Turin Polizei and the Mafia.

Over the last thirty years, the movie has become an absolute cult classic, so it's really not surprising that now it's time for the videogame version! The PlayStation game is due out from SCi any time soon, in which you race around the streets in your souped-up mini trying to complete your felonious tasks in time. With fast racing action across England, Turin and the Alps, and loads of secrets, it all bodes well for the Game Boy Color version, which will be released later in the year.





Wonderswans Fly

The WonderSwan Color (the brand new handheld console from Bandai) sold out in less than 24 hours in Japan. Bandai expected to sell through 600,000 units by the end of 2000 and 1.2 million total units by March, when the Game Boy Advance system hits shelves. This success was due largely to the fact that *Final Fantasy* special packs were created. Whether the WonderSwan's success will be repeated here remains to be seen!





Zero GBC

If you've ever played point-and-click PC titles, such as *Sam & Max Hit the Road* or *Full Throttle*, and liked them, Italian Game Designers 7th Sense may have a surprise in store for you. The development house is working on an engine that could bring just such games to life on the Game Boy Color, as part of their 'Zero GBC' project – an engine that allows for large characters moving on top of detailed backgrounds, as in the Lucasarts adventure games on the PC. Details are sketchy, but the shots look very promising...

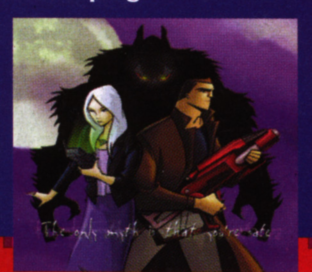




Roswell Conspiracies

There's not long to wait now for the latest alien-bashing adventure from Ubi Soft.

In *The Roswell Conspiracies* you play Nick Logan, the main character from the top cartoon series, as you make your way through five different bizarre environments blowing away aliens in the guise of werewolves, vampires and the such. Boasting graphics very close to the cartoon and *Tomb Raider*-style gameplay, Ubi Soft have high hopes for the new title. The cartoon has been a huge hit stateside, so the game should be an equally huge hit when it comes out later in the Spring.



Win! Win! Win! Roll Up! Roll Up!

Send all your entries in to...
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Sabrina: Zapped!

We have five copies of the fun new game starring everyone's favourite teenage witch (and think about it, there are quite a few to choose from these days) to give away, to the first five folk out of the hat who can successfully answer the following questions.

Answers must be sent with all due speed to **Sabrina: Zapped Compo** at the usual competition address to arrive before 23 February, if you please... Just cut out the coupon with your answers on it and pop it in an envelope!



Cut Me Out & Send Me In!



Question 1
The star of the TV series of Sabrina used to be in a show called:
- ☐ Clarissa Explains It All
- ☐ Clarissa Tells You All
- ☐ Josie Eats A Cream Bun
- ☐ Stuart Sits Down

Question 2
Practitioners of White Magic are called what?
- ☐ Wiccans
- ☐ Trevor
- ☐ Herbists
- ☐ Practitioners of White Magic

Question 3
Sabrina's pet Salem is a talking what?
- ☐ Robin
- ☐ Handbag
- ☐ Cat
- ☐ Lizard

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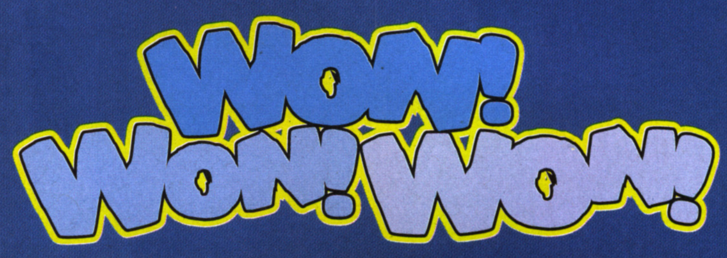
- From time to time you may be sent news about exciting new products and opportunities that could be of interest to Total Game Boy readers. If you do not wish to receive such information, then please tick this box. ☐
- Alternatively state clearly that you do not wish to receive any information on your postal/online entry.

Total Game Boy 15

LEGO BLITZ



Five copies of the excellent *Lego Alpha Team* are up for grabs for all of you ridiculously lucky people, but that's not all! One extra winner will get all three *Lego* titles reviewed in this magazine, plus the brilliant *Lego Truck Rally* set, a monster-truck vehicle guaranteed to keep you amused for far longer than is humanly normal or necessary. All you have to do is send us in your fabulous ideas for Lego sets, with pictures and tons of info etc, in the style of the *Star Wars* and Film Studio Lego kits. Go mad! The sky is the limit, as the most original and exciting entries only are gonna win. So get jotting, and send them in marked **Lego Compo** by 23 February. The lucky winners will soon be racing around with their new Lego games!

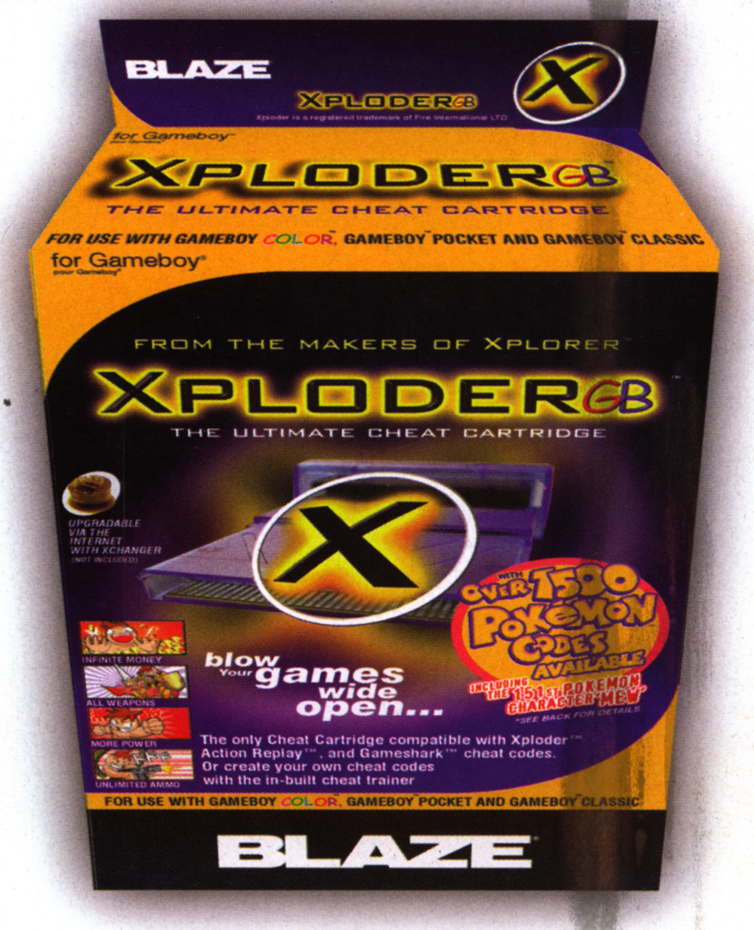


THUNDERBIRDS THREE



K Silvester of Sidcup is the lucky person to receive loads of Thunderbirds goodies, including EVERY EPISODE EVER on video, three speaking Thunderbirds figures, a complete set of model Thunderbirds vehicles, and, of course, the FAB game! Runners up and game-only owners are Matthew Dresch of Hampton, Michael Hawkins of Rainford, Thomas Newell of Wolverhampton and Andrew Newson of Littlehampton.

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Bond Is Very Hard To Please



NINFOMATION

Game The World is Not Enough
From EA
When? Spring

At last! Us Bond admirers have said nothing, but secretly we've been gritting our teeth, desperately wondering when somebody was going to get around to creating a James Bond adventure for the GBC. Finally, we can exclusively reveal that *The World Is Not Enough* will be available for your Game Boy screen.

The title is still in development, with no official release date confirmed, but the *Metal Gear Solid*-style gameplay is sure to please a lot of 007 fans out there. Developer Electronic Arts says that the game will have an aerial perspective and arcade-style action featuring the trademark Bond gadgetry and humour. The game will feature several mission-based levels and more than a dozen weapons and gadgets that will require clever utilisation to accomplish mission objectives.

There's been no word on link cable or Transfer Pak support with the N64 version yet, but just these shots were enough to start us reaching for a Vodka Martini and trusty Walther PPK. Which is illegal, of course.



So, Mr Bond, you think you can escape by being the only person not to wear blue? Fashion victim!

KIDS, GUNS ARE BAD, M'KAY?

Just The Good Old Boys...

NINFOMATION

Game The Dukes of Hazzard
From Ubi Soft
When? March



Never doing no harm! Yes, sir, believe it or not those old *Dukes of Hazzard* are screeching onto the Game Boy Color any time soon. For those kleine little kinder out there who don't have slightest clue what we're going on about, the Dukes were Bo and Luke, a couple of authority-flaunting renegade red-neck cousins. They were always ready to jump through the window of their trusty banger, the General Lee, in order to thwart the machinations of nasty people and generally annoy the police.

This rogue videogame tie-in captures the feel of the classic Seventies series brilliantly. From what we've played, it's half break-neck racing game, half *Grand Theft Auto*. There are a series of missions – saving your Uncle Jessie from nasty bank-robbers



Making their way, the only way they know how. That's just a little bit more than the size of a cow.

NS corner!



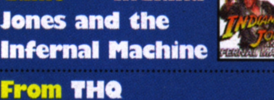
and so on – and plenty of dust-track races in-between. With the original theme kept in shape, and loads to do, we can't wait to get tearing up the roads in the Good Ol' South. Yee-ha!



Indy Inferno!

NINFOMATION

Game Indiana Jones and the Infernal Machine



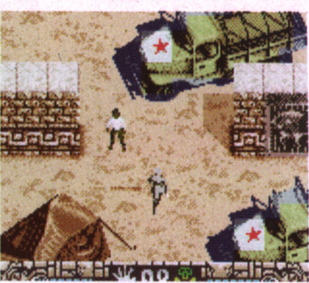
From THQ

When? Spring

HotGen has scored a hit with *Obi Wan's Adventures* and failed miserably with the *Resident Evil* game on the GBC, but it can't have been doing that bad, as it's in charge of the new Indiana Jones adventure for you portable Nintendo fans.

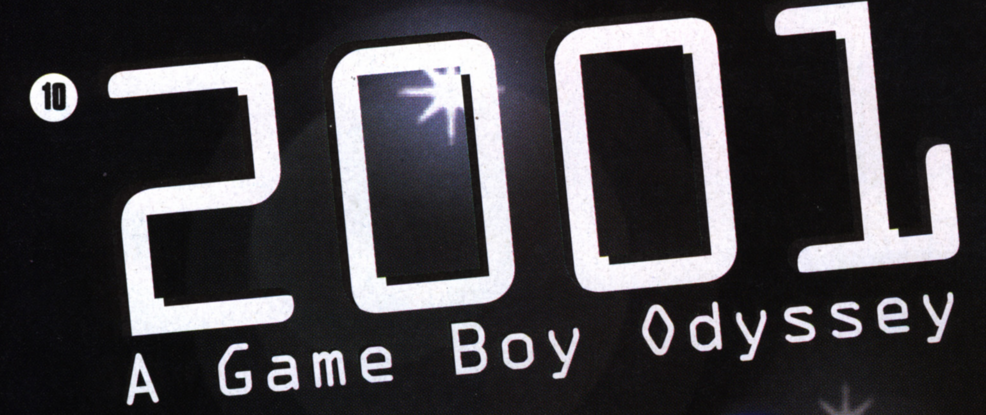
Indiana Jones and the Infernal Machine follows roughly the same story as the PC and N64 versions. Indy's old friend and CIA agent Sophia Hapgood arrives with evidence that a Soviet physicist called Volodnikov has been searching the site of the Tower of Babel. The Soviets are looking for evidence of an ancient machine that can open the door to a parallel dimension called the Aetherium. Volodnikov and his Communist henchmen are anxiously trying to reassemble the machine, but need to find several crucial parts to get it working. The missing parts, scattered throughout the far corners of the globe, are the targets of Indy's quest.





Unlike the *Tomb Raider*-style action of the other versions, this game seems to follow the *Obi Wan*-style puzzle mode, with blocky but to-scale graphics. With nineteen levels in which Indy must defeat the nasty Ruskies, armed with his faithful whip and four other weapons, plus video sections in-between levels (not just renders, apparently!) this is bound to be a hit for all those people who like *Time Team* and love car chases. And at least it's out before the much-mooted new Indy movie!





2001 A Game Boy Odyssey

Long, long ago, in a universe far, far away... they probably didn't have Game Boys, so let's concentrate on the right here and the right now. What can we expect in the world of the Nintendo handheld console this year? Well, first of all, there's this little plastic-type thing known as the Game Boy Advance!

Every day takes us just that little bit closer to the summer launch of the Game Boy Advance. Well, we say summer, but although the long-awaited console is officially to be released in Japan in March, Nintendo are not famous for sticking to projected release dates. It's safe to say, however, that you'll finally be able to crush into the stores with everyone else in town and grab for the very last Game Boy Advance on the shelves for considerably less than £100. It's a good job it's released in the summer, as you're likely to have to camp out all night to get your hands on one of the first consoles in this country. And why? Because it's an absolute marvel!

INTERNET

Built-in support for Internet access via a mobile phone. Nintendo intends to provide downloadable software, multiplayer online gaming, chat facilities and email through its proposed Internet service.

COMPATIBILITY

The good news for Game Boy owners is that the Advance is going to be fully backwards compatible will all black and white and colour software.

GAMECUBE

Plug your GBA into a GameCube and use it as a game controller, where the GBA screen will act like a Dreamcast VM unit.

CAMERA

The GBA utilises a digital game peripheral so that gamers will be able to see who they are playing against over the Internet, via a new camera different to the GBC version. You can also expect hugely improved GBC camera and printer options.

ANYTHING ELSE?

With the usual two AA batteries supplying 20 hours continuous play, L and R buttons for a wider variety of operations, a PCM Stereo sound generator and a special communication cable for connecting up to four different players, the GBA can also be used for playing games!

GAME BOY ADVANCE GAMES LIST

- Pocket GT-A (MTO)
- Tweety & Jewel of Magic (Kemco)
- Konami Wai Wai Racing (Konami)
- Golf Master (Konami)
- Silent Hill Novel (Konami)
- Monster Gate Apricot (Konami)
- Castlevania: Circle in the Moon (Konami)
- Mr. Pawapuro Pocket 3 (Konami)
- Mario Kart Advance (Nintendo)
- F-Zero Advance (Nintendo)
- Napoleon (Nintendo)
- Kuru Kuru Kururin (Nintendo)
- Rockman EXE (Capcom)
- Adventures of Pinobee (Hudson)
- Doreamon (Epoch)
- Mario Advance (Nintendo)
- Warioland 4 RPG (Nintendo)
- Pac-Man Advanced (Namco)
- Tekken Advanced (Namco)
- Ms. Pac-Man Advanced (Namco)
- Ready 2 Rumble Boxing Round 2 (Midway)
- NFL Blitz 2002 (Midway)
- Earthworm Jim (Majesco)
- Pitfall (Majesco)
- M&M's:Lost in Time (Majesco)
- Jelly Belly (Majesco)

THE FUTURE OF GAMING...

But what else can we expect this year for you budding young gamers? Well, the year 2001 holds much promise for futuristically relaxed and groovy Game Boy fans. Here we show you just how people will play Game Boy games in the future, plus a few predictions of our own. Guess which is which!

INFLATE

It's amazing how improved your gaming experience can be, accompanied by a few groovy new products from Inflate. This brand new company creates everything for the discerning human being, from toothpick holders to moulded beds, and all inflatable! Best of all for Game Boy fans are the inflatable lamp and cushion, so you can see the screen and sit comfortably. Their new Memo chair is also the last word in luxury for all games fanatics. To be in with the in crowd this year, phone 020 7251 5453 or visit their Web site at www.inflate.co.uk.

X-PRESS COVERS

Another mobile phone related release on the cards for 2001 are these excellent new clip-on covers that can transform your Game Boy just like a mobile cover. This means you can have anything from leopard-skin to all the colours in the rainbow for your console. There'll be some exciting news on these new accessories from Planet Distribution in the next issue.

MOBILE LINK-UP

Pokémon Crystal. Right, now I've got your attention, let's talk mobile phones. The latest instalment of Ash's adventures have already been released in Japan, and the Mobile Adapter that plays a large part in the game followed a month later. The Mobile Adapter allows you to contact other gamers online anywhere in the world, receive information and, of course, swap Pokémon. Unfortunately, Nintendo isn't sure whether they'll bother releasing the new hardware in the USA, and if the States don't have it, neither will we! Fingers crossed...

TRAVEL PACK

Once you've got the luxury of an Inflate chair, you can fulfil all your other GB needs with the new travel case from Mad Catz. For a mere £29.99, this latest all-encompassing release gives you a handy case containing Rechargeable Battery Grip, Light and Magnifier, Stereo Speakers, Multi-Link Cable, AC Adapter, and a Joystick. If that's not enough, you can still get their crazy Bone Light and crucial Battery Puck as well! It's in the shops now, or phone 01992 707 400 for more information.

OUR SPECIAL PREDICTIONS FOR 2001...

- In July, the Salt People will invade Earth and force everyone over three foot tall to work in their Marmite mines. This will mean that children and dwarves will rule the planet. Sales of lollipops and small shoes will sky rocket.
- The run-up to Christmas will start in mid-September, and be considerably strengthened when Father Christmas finally reveals himself and gets his own chat-show on Channel 5: 'Santa and Chums'.
- Marshmallows will be recognised as our greatest natural resource, and replace the current currency. The Euro will be worth fourteen marshmallows, or two hundred sugar-covered cola bottles. Start saving now!
- Ducks will develop the power of speech and point out to the human race where it's been going wrong all these years: we don't eat enough worms. Most people won't pay any attention though – they'll be far too busy in the Marmite mines.
- Only one of the above will happen.



Unscrew your rackets and pop out your balls - Mario is back on the court in a whole new Game Boy Color experience!

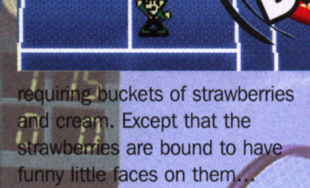
Mario Tennis

"Even a cursory glance at the new title makes you want to rush out and buy a racquet and nasty sweatband of your own!"



How much?	£24.99
From who?	Nintendo
Whenz it out?	February
Kind of game?	Sports





Hum Dinger!

The Red Cap and dungarees have been gathering more than a little dust recently, hung up on a peg in the plumber's dressing room. Now, and possibly for the last time on the Game Boy Color, the little moustachioed Italian has decided to put in an appearance for us all, with a game requiring buckets of strawberries and cream. Except that the strawberries are bound to have funny little faces on them...

Love All

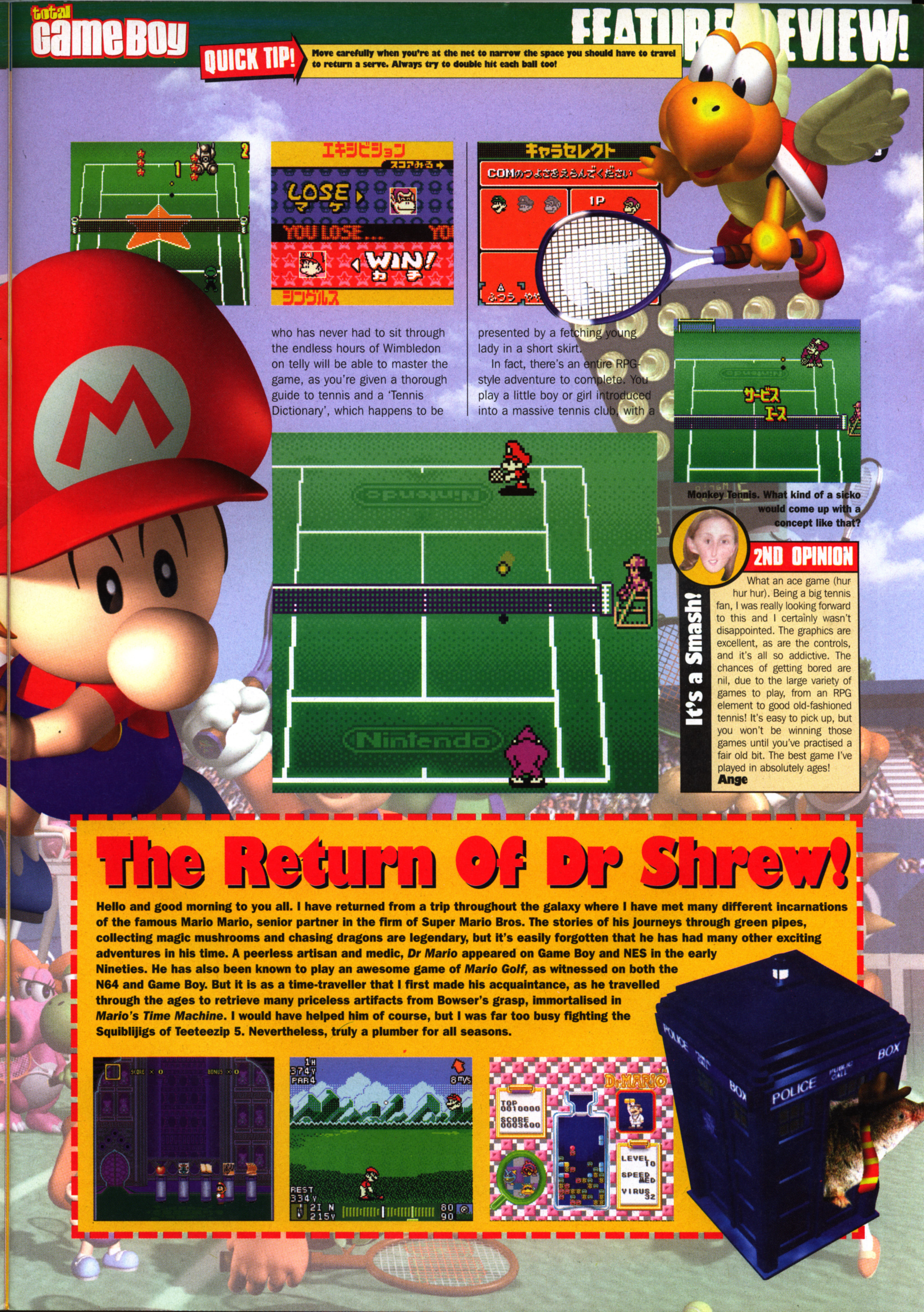
You'd think that *Mario Tennis* would be a bit of a no-no if, like us, you absolutely hate tennis and, moreover, you've never understood the rules for a second. But even a cursory glance at the new title makes you want to rush out and buy a racquet and a nasty sweatband of your own, and start knocking woolly balls about. Just like *Mario Golf* before it, and as in the N64 version of the game, there's a whole lot more to this title than knocking balls over a net. Even someone





15-0





QUICK TIP! Move carefully when you're at the net to narrow the space you should have to travel to return a serve. Always try to double hit each ball too!

who has never had to sit through the endless hours of Wimbledon on telly will be able to master the game, as you're given a thorough guide to tennis and a 'Tennis Dictionary', which happens to be presented by a fetching young lady in a short skirt.

In fact, there's an entire RPG-style adventure to complete. You play a little boy or girl introduced into a massive tennis club, with a

Monkey Tennis. What kind of a sicko would come up with a concept like that?

2ND OPINION

It's a Smash!

What an ace game (hur hur hur). Being a big tennis fan, I was really looking forward to this and I certainly wasn't disappointed. The graphics are excellent, as are the controls, and it's all so addictive. The chances of getting bored are nil, due to the large variety of games to play, from an RPG element to good old-fashioned tennis! It's easy to pick up, but you won't be winning those games until you've practised a fair old bit. The best game I've played in absolutely ages!

Ange

The Return Of Dr Shrew!

Hello and good morning to you all. I have returned from a trip throughout the galaxy where I have met many different incarnations of the famous Mario Mario, senior partner in the firm of Super Mario Bros. The stories of his journeys through green pipes, collecting magic mushrooms and chasing dragons are legendary, but it's easily forgotten that he has had many other exciting adventures in his time. A peerless artisan and medic, *Dr Mario* appeared on Game Boy and NES in the early Nineties. He has also been known to play an awesome game of *Mario Golf*, as witnessed on both the N64 and Game Boy. But it is as a time-traveller that I first made his acquaintance, as he travelled through the ages to retrieve many priceless artifacts from Bowser's grasp, immortalised in *Mario's Time Machine*. I would have helped him of course, but I was far too busy fighting the Squiblijigs of Teeteezip 5. Nevertheless, truly a plumber for all seasons.

pantheon of eager players queuing up to take you on. It's crucial here to have practised a bit before trying to tackle the full adventure, because there are some tough cookies to beat on the way!

You Cannot Be Serious!

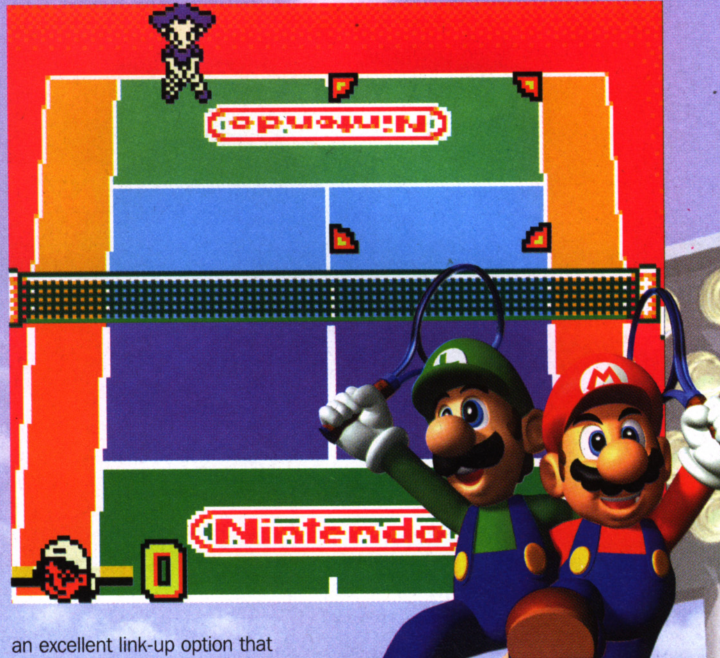
Having said that, this isn't a difficult game to get the hang of at all. This is unsurprising, considering that the first videogame ever, *Pong*, was based on tennis. Even if you've never picked up a racquet in your life, you'll have fun trying to outdo your opponent on court, shimmying up to the net to lob one out of their reach. Keeping a decent rally going isn't the problem – it's winning a match! But there are loads of fun ways to build up your confidence, with quirky squash matches, sparring



matches against tennis robots and Donkey Kong's very own banana-bashing squash game.

All You Need Is Love

The RPG adventure aside, you get the choice of Baby Mario, Donkey Kong and Luigi, plus two hidden players for fun games, and so many game options that this is more like about 30 different tennis games rolled into one! In fact, even if you hate tennis, it's hard to find anything to criticise in this game. Once you win your first match, you're hooked, and there are enough bonuses and hidden extras to keep you playing well past the summer months, and into the rugby season. There's even



an excellent link-up option that allows you to play against a pal. It all adds up to just the kind of exhaustive knock-about fun that we've come to expect from Mario, and there's absolutely no threat of Cliff Richard starting up a sing song halfway through either. Hurrah!

Jem



3RD OPINION

Henmania!

Being an awkward girly-type, I like to be different, but on this occasion I'm going to have to agree with everyone else. *Mario Tennis* is a great little Game Boy game, whether you're a Wimbledon wannabe or hate tennis with a passion. There are more options than you can shake a racket at, and it's so playable that even us Brits should be able to handle the gameplay. Game, set and match to Mario and the crew!

Karen



ANYONE FOR... RUGBY, GOLF, ANYTHING??

total Game Boy TEST YOUR STRENGTH!

GRAPHICS! Cute, cute, cute! ★★★★★

SOUND! Juicy tunes ★★★★★

PLAYABILITY! Easy to pick up ★★★★

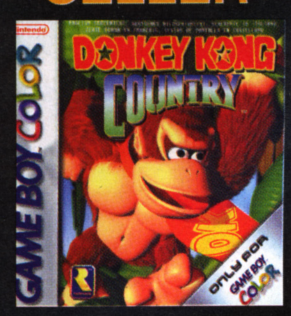
LASTABILITY! Never ending fun! ★★★★★

OVERALL! % 95

Hum Dinger! — he-man! — butch! — weakling! — wimp!

ANOTHER MARIO SMASH HIT WINNER!

BEST SELLER



Donkey Kong Country
RP £24.99 MX2 £17.99

NEW RELEASE



Lion King II - Simba's Mighty Adventure
RP £24.99 MX2 £17.99

NEW RELEASE



Buffy Vampire Slayer
RP £24.99 MX2 £17.99

NEW RELEASE



CROC 2
RP £24.99 MX2 £17.99

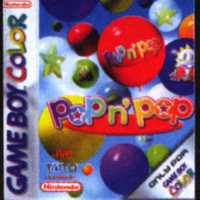
NEW RELEASE



Buzz Lightyear Star Command
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QUICK TIP! Keep swiping with your lightsaber as it can act as a shield against attack as well as a weapon. It also fires back laser blasts at your attackers – sometimes the only way to kill them!

Long, long, long, long ago in a galaxy flippin' miles away...

STAR WARS EPISODE I OBI-WAN'S ADVENTURES



There's plenty of Star Wars related action to exciting fans of the movie in this game!

NINFOMATION

How much?	£25.99
From who?	THQ
Whenz it out?	Out now
Kind of game?	Adventure





Reviewed by JEM

It is a dark time for The Force (when isn't it a dark time for The Force?) and you, Obi Wan Kenobi, the young Jedi apprentice, must kill loads of robots! This new Episode One tie-in from THQ gives you the chance to show off your budding Jedi powers in an adventure that takes you from the Jedi Council to the swamps of Naboo, the Princess's castle and the final fight to the death with Sith Lord, Darth Maul.

Use The Forks!

On the way there are puzzles to solve, evils to fight and a serious amount of robots to blow up. Your master Qui Gonn Jinn (or however you spell it), will dispense vaguely wise Jedi sayings and battle plans to you before each level (although you'll notice he never seems to bother doing anything himself).

With a simple password system, you will become locked into a world of droids, space cruisers, lightsabers, dark forces and strange prawn-like beings who play the bassoon. The game will be un-put-downable from the start, but that's the problem – it won't last that long. You get a choice between easy and hard mode, but that's it. Eight big levels, well done everybody, the dark side have lost.

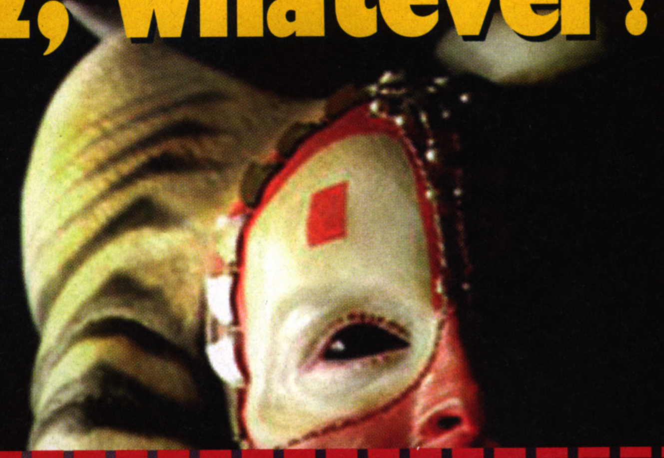
Wipe Them Out – All Of Them!

This is undeniably a serious fault that makes the pricetag a little less tempting, but the game is extremely well made otherwise. The stirring *Star Wars* theme tune is well done, and the sound effects are fine. But, movie renders aside, it's the quality of the animation that makes this remain a great game. As you move around the kind-of-3D landscapes you can use your lightsaber or laser gun to deflect laser bolts and destroy enemy droids, or The Force to move objects and destroy

Episode 5, 2, Whatever!



The story continues... to lumber on somewhere over in Australia and energises a million rumours among strange people with complete sets of original *Star Wars* figures 'in their original boxes, thank you very much'! Episode two of the prequel trilogy will be released in the summer of 2002 so they say and *Star Wars* nutters all over the globe are putting New Skin over their bleeding fingernails with excitement. With a bigger part for Ewan McGregor, a love story between Anakin and Amidala apparently based on Shakespeare's *Love's Labours Lost* and a sprightly Yoda kicking twelve types of bum out of horror legend Christopher Lee... it's really quite exciting.





"The negotiations would seem to have broken down, my Padawan learner."

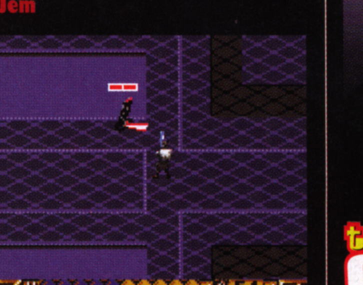
machines – the tiny Obi Wan moves incredibly realistically. It's sometimes just like watching a excerpt from the film, except from a helicopter viewpoint, and if Ewan McGregor was only made up of about 20 pixels!

The way that every laser bolt shot at you deflects at differing angles depending on how you strike them is also very clever (making a lot of the game like a frenzied cricket simulation). Unfortunately this can also lead to a marathon of constant A button stabbing as you try to deflect the beams back at the robots. Some of the puzzles are LucasArts favourites – such as *Indiana Jones*-style floor puzzles – but generally it's a big old lightsaber shoot-'em-up which you can still get a bit of fun out of even after easily thwarting the Empire. Let's be honest, this is *Star Wars*. Buy it you will, if *Star Wars* you like.

Jem

"It's like watching a scene from the film – except from a helicopter viewpoint with 20-pixel characters"





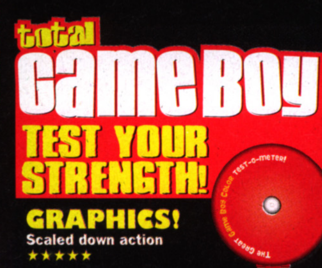
The final showdown with Darth Maul himself – horny little devil.

2ND OPINION

Obi Wan After Another

There's always a surefire way to get a hit in the land of the videogame – stick *Star Wars* all over it! Yes, in the past we've seen games sell well based on the prestige and popularity of the *Star Wars* brand and THQ will undoubtedly get the sales they want from this game regardless of whether it's deemed to be good or not. As Jem says, the trouble with this game is that it is a bit on the easy side and you night find yourself defeating the Dark Side a little more easily than expected. Aside from that it looks stunning and plays well, so it's worth a spin if you're a fan.

Nick



total GameBoy TEST YOUR STRENGTH!

GRAPHICS! Scaled down action ★★★★★

SOUND! Dum, dum, diddly DUM dum ★★★★★

PLAYABILITY! Keeps you interested... ★★★★☆

LASTABILITY! But not for that long ★★☆☆☆

he-man! / butch! / weakling! / wimp!

OVERALL! % 85

THE FORCE IS STRONG IN THIS ONE!

QUICK TIP! When you're fighting a particularly nasty enemy, take a few steps back after hitting them or they'll pounce on you. Pick on weaker enemies to get loads of pick-ups.

Back in the mists of time, there was a half-watchable Channel 5 programme...

Xena: Warrior Princess

NINFOMATION

How much?	£24.99
From who?	Virgin
Whenz it out?	16 February
Kind of game?	RPG





Once again, we're going to have to apologise for giving a sparkling preview to a game that turns out to be a bit of a disappointment. There's still a lot of good stuff in *Xena: Warrior Princess*, but it's also annoying and a bit of a visual mess, unfortunately.

Girl Power!

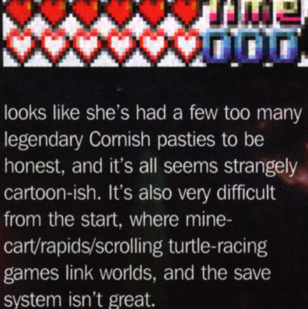
Either die-hard fans of the TV series are going to be disappointed, or this game takes a long time to get going, because *Xena: Warrior Princess* doesn't really seem to have that much to do with the Xena characters and stories. To all intents and purposes, the idea is that you can play and fight as Xena or any of ten other characters that crop up somewhere later on in the game. Each one has their own weapons, attacks and battle cries, which will come in useful as you fight for the right to reclaim the Talisman of Fate, come face to face with the monstrous Despair, and save Xena from the nightmare in which Ares has trapped her... but it could be about anyone and everything.

The graphics in particular aren't exactly inspiring. The Xena sprite looks like she's had a few too many legendary Cornish pasties to be honest, and it's all seems strangely cartoon-ish. It's also very difficult from the start, where mine-cart/rapids/scrolling turtle-racing games link worlds, and the save system isn't great.

Run Rabbit Run

With precious few energy pick-ups and Xena's total vulnerability (she gets killed by bunny rabbits, for Zeus' sake!) the five-diamond save is inadequate. Also, there are many niggling problems – for example, the text sections are so slow they bring the game to a halt and crop up all the time, whether you like it or not. The game has the ability to cross over to the Hercules game with a link cable and with loads of vague adventures, there's plenty to see and do here – it may just be too annoying to get there!

Jem



Reviewed by JEM





2ND OPINION

Not Much Cop!

Xena really is just as bad as Jem makes out! The graphics and sound are fairly bland and playability basically doesn't really feature in the game at all. There are bucketloads of RPGs on the market at the moment which are better than this, so doubtless only devotees of the TV show will forgive the game its shortcomings.

Alex

total Game Boy TEST YOUR STRENGTH!

GRAPHICS! That's Dawn French! ★★

SOUND! Turn down that annoying tune! ★★

PLAYABILITY! Slow and clumsy... ★★★

LASTABILITY! But there's loads to do! ★★★★★

OVERALL! % 74

wimp! · weakling! · butch! · he-man!

GREAT IDEA, LOADS TO DO, PIG TO PLAY

QUICK TIP! When you get hold of a really useful shooting spell, don't go and pick up the next one that comes along william-nilliam, it might be far worse!





NINFOMATION

How much?	£19.99
From who?	EA
Whenz it out?	Out now
Kind of game?	Platform



...A semi historical figure representative of an older faith, a worshipper of the Old Gods, and also apparently a crazy little geezer with a stupid beard who wanders around predictable landscapes jumping on moving platforms.



Reviewed by JEM

Brought Up To Be A Pagan!

This game does for Arthurian Legend what a dollop of dog poo does for a trifle. There was a considerable amount of excitement here when we knew a Merlin game was coming in – with images of Dark Ages-style magic and puzzles, and brave men fighting dragons and so on. What we got was a below-average platformer with almost nothing to offer the discerning games enthusiast. The Merlin name in the past has lent itself to engrossing, even meaningful games, but you could really change this cartoony sprite into a tap-dancing giraffe with a Policeman's helmet on with no questions asked.

Conceivably, An Unenlightened Heathen

Merlin makes his clumsy way around the Human Realms and the realms of the elements (Air, Water etc.) – how original – moving like a sack of coal while shooting fairies and ghosts, who themselves are under the control of some evil dragon... or something. If you work your way through each four-level, password-controlled realm, each with their own samey boss at the end, the people of the realm thank you in a particularly soppy way for helping them out. Strangely, they don't seem to thank you for shooting all their friends in the face, though. Once you've made it all the way through, that's it – Game Over. Unfortunately, it's about as magical as a courgette in vinegar. And just as engrossing.

Jem



Here's your chance to kill worryingly semitic looking dwarves.



The designer of this game had to be a little sick. All of the villains look like people I know. Hi there!

2ND OPINION

Bad Handling

The worst crime this game commits is in how Merlin handles – poorly! Jumping is simply bad and often results in a mistimed leap into deathsville! Whilst not as bad as other similar titles, there is nothing interesting in this game to warrant putting it in your collection along side *Wario* or *Tomb Raider*. Now that's tragic – say "Yes Paul"!

Paul



Merlin – Fact or Friction?

A study by Prof Ivor Newt-Taylor-Dogg

Did Merlin, King Arthur's Pagan advisor and personal trainer, really exist? This is a question that my colleagues and I have debated every Thursday night over a pint of heavy and a packet of crisps. Sometimes we talk about telly, though. And the ladies.

Anyway, there is a parchment in the hand of St Roger the Dodger surviving from 732 AD, that suggests that he is more than just a myth and bad Game Boy sprite. Found in the Orkneys in 1998, it reads: 'Tuesday. Merlin came round for tea, and turned my eldest into a toad for taking the mick out of his beard. Would have thrown him out, but he is King Arthur's magician after all, and does exist'. Well, it's not so much a parchment as an old bus ticket, but I think it's authentic. Carbon dating proves it. All right, I made it up, I resign. What did I say, Mama?

Prof Ivor Newt-Taylor-Dogg is currently appearing in ***Pants!*** *At the Middlesborough Football Ground.*

QUICK TIP! Collect as many tools and power-ups as you can find very early on in the rescue sections of the game. If you do, it'll be easier for you to get around!

Grab your stake and garlic necklace, we are going vampire hunting!

Blade

NINFOMATION

How much?	£24.99
From who?	Activision
Whenz it out?	Out now
Kind of game?	Action



Many games are being produced around major TV series and movies, and with the diabolical Game Boy version of *Buffy*, which has just recently hit the stores, another one seemed like a stupid idea. *Blade*, however, is well put together, taking the main background from the film and making a very playable game. You take on Wesley's role from the movie and must make your way through various challenging levels, swatting vampires with a number of awesome weapons.

Creatures of the Night!

Each level of *Blade* is slightly different, offering you a shooting alley one minute and a side scrolling beat-'em-up the next. Of course Blade is also a vampire and needs Serum in order to keep him alive and not complete the transformation into a creature of the night. This provides you with a time limit for each objective as you must return for more. For the first time a Game Boy game based around a film has actually turned out well, even though it can be finished quite easily. Top vampire-killing action!
Russ



"For the first time a Game Boy game based around a film has actually turned out well!"



Killing the evil dead is all well and good, but I'd rather be home having a cup-a-soup, to be totally honest.





They're all spandexed up and ready... but does anyone really care?

Power Rangers: Light Speed Rescue

NINFOMATION

How much?	£24.99
From who?	THQ
Whenz it out?	Out now
Kind of game?	Platform



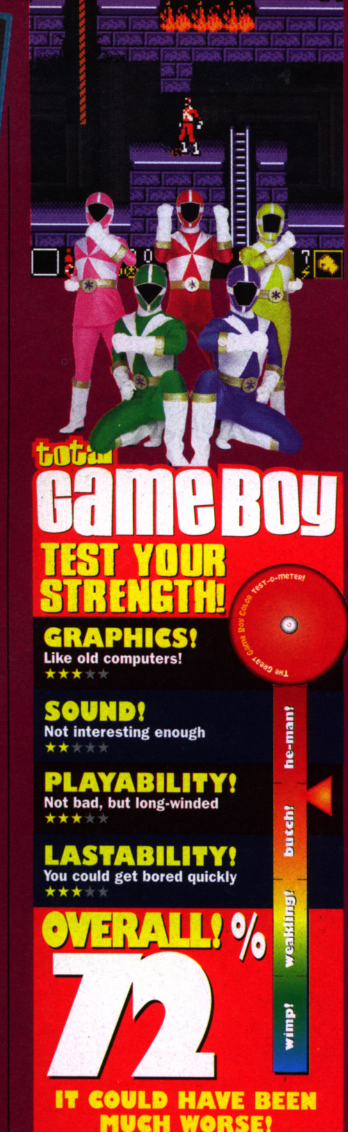
If there is anyone left in the world who still likes those spandex-clad morons more commonly known as the Power Rangers, then this game should rock their world like nothing else! If you are one of the few million who couldn't care less what pantomime bad guy the Rangers are fighting these days, then you're probably not going to care about what this game has to offer either.

Go, Go, Go Away!

In all fairness though, this game could have been ten times worse, and as it happens, this is a near decent platform adventure that requires you to think more than your average game. It can still get extremely tedious, especially with its 'time limit' structure, but its other different styles of play may save you from resigning this game to the "wish you hadn't bought it" drawer of your desk!
Paul



Well, they state 'must', but who's to say? I mean, where are the Police in these situations? I'm off home.



QUICK TIP! Don't let those many monsters deter you. Barge straight through them as quick as you can. Keep an eye out for energy if your health suffers!

Buzz is back, so let's go to infinity... nah, shove it, let's go beyond!

Buzz Lightyear of Star Command

"Buzz can only move forward and side to side..."

NINFOMATION

How much?	£24.99
From who?	Activision
Whenz it out?	February
Kind of game?	Shoot-'em-up



These days, every big feature film has its spin off. Every spin off has its own range of merchandise and every piece of merchandise has a videogame in its collection! *Toy Story* is no exception. Not only has that film spawned its own cartoon series



starring Mr Lightyear himself, but even this show has now got its own Game Boy Color title!

Toys 'R' Us!

In this game you control Buzz as he hops from planet to planet catching some of the most crazed criminal geniuses in the galaxy. The game is seen from a top-down perspective as you try to beat your nemesis in a race towards a finish line. Once past the line, you and your foe do battle until one of you reigns supreme. It's a rather odd idea that would have worked had it not been for the sloppy control system, which is highly infuriating to say the least!

Buzz Lightbeer

Buzz can only move forward and side to side (albeit slowly) and this makes avoiding all of the hazards and monsters nearly impossible. Those monsters, incidentally, are everywhere and all too easily suck the energy from you at quite a rate! It all gets very repetitive and quite dull, very quickly. Not even the graphics save this game because the screen is far too cluttered with blocky images to do Buzz any justice at all! It is a real shame, as Buzz and co deserve better than this! Watch the movie, buy the action figure, but you better forget about this game. Trust us on this one... Sorry.

Paul

Reviewed by PAUL



Right. There's no way of knowing what this shot is about, so I'll sing you a song. 'Aga-doo-doo-doo...'

Rescue Rangers!

If you haven't seen the TV show yet, here's your chance to get to know the characters!

Mira Nova
Although she is really a princess, she joined Star Command to make a difference in the galaxy. She's clever, she can read people's minds and can also float through walls! Handy lady then!



Zurg
You should know who he is by now! He's Buzz Lightyear's nemesis and he desperately wants to rule the galaxy. However, these plans are usually scuppered by the one, the only Buzz himself! Hurray!



Booster
He's the big, strong and a little bit simple rookie who is desperate to prove he's more than just a janitor. He also worships the ground Buzz walks upon, no doubt feeding Buzz's already huge ego!



XR
XR actually means 'Expendable Robot' and so in every mission XR usually gets blown up into a thousand pieces. Happily, he always returns armed with more gadgets than a Swiss army knife!





QUICK TIP! When you have to collect thirty coins in just over a minute, you get no points for being a boy racer! Make your way carefully round the course, making sure not to miss a single groat.

When you wish upon a star... not a lot happens, really!

Walt Disney's Magical Racing Tour

"This is basically a perky, quirky little racer that will delight Disney fans..."

NINFOMATION

How much?	£14.99
From who?	Activision
Whenz it out?	Out now
Kind of game?	Racing





Pigeons pecking at cold french fries, soaked Dads being driven crazy by screaming kids, patches of sick by the exit of every ride... don't you just love theme parks? Now you can race around the most famous theme park in the world from the safety of your own home with *Walt Disney World: Magical Racing Tour!*

No queues!

This new racing game from Activision is a very strange one. It seems that those ever-annoying furry little chaps Chip and Dale have ruined the Disney World fireworks machine by chucking a load of acorns inside it! So now Jiminy Cricket has decided that it's up to you to travel around the park collecting the pieces of the machine in a series of themed racing tracks.

The side-scrolling racing action is odd to say the least – how the track manages to meet up is beyond us, but never mind. Hidden around the *Mario Kart*-style tracks are many pick-ups allowing you to get the better of your fellow racers, and save the day. One of the strangest things is the obscure choice of characters you're given. Apart from Chip, Dale, and Jiminy there're tons of never-before-heard-of characters like Baron Karlott, Polly Roger and Amanda Sparkle?!

Kill The Chipmunks!

You can throw acorns at enemies, turn them into frogs, get fire-boosts and become invisible to complete the courses – all of which are a help, even though the challenges are not really that hard. There's plenty to do, with more tricky tests such as coin and trophy collecting later on, as you whip around Disney studios, Space Mountain and so on in your buggies or boats. Unfortunately, half a day's idle playing will open up every challenge and every character, leaving not even a link-up option. Nevertheless, this is basically a perky, quirky little racer that despite its failings (awful graphics!) will delight Disney fans and pass an idle moment or two.
Jem





They drive in little carts because they couldn't fit their huge, badly-designed heads into normal cars.

2ND OPINION

Dire Disney!

There's nothing majorly wrong with this game. It's all just a bit dull! The graphics are on the ropey side though – you can hardly make out your favourite characters in all of this pixellated rabble. The racing is a straightforward side-scrolling affair with a few power-ups to pick up, but simply nothing we haven't seen before. We need some originality here... please!
Nick

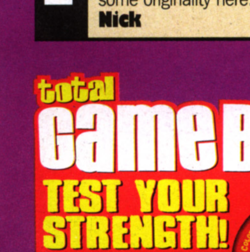
total Game Boy TEST YOUR STRENGTH!

GRAPHICS! Designed by a stick two-year-old ★★

SOUND! Tunes galore! ★★★★★

PLAYABILITY! Gets a little annoying ★★★

LASTABILITY! Plenty to keep you racing! ★★★★



OVERALL! % 79

NOT UP TO THE DISNEY STANDARD!

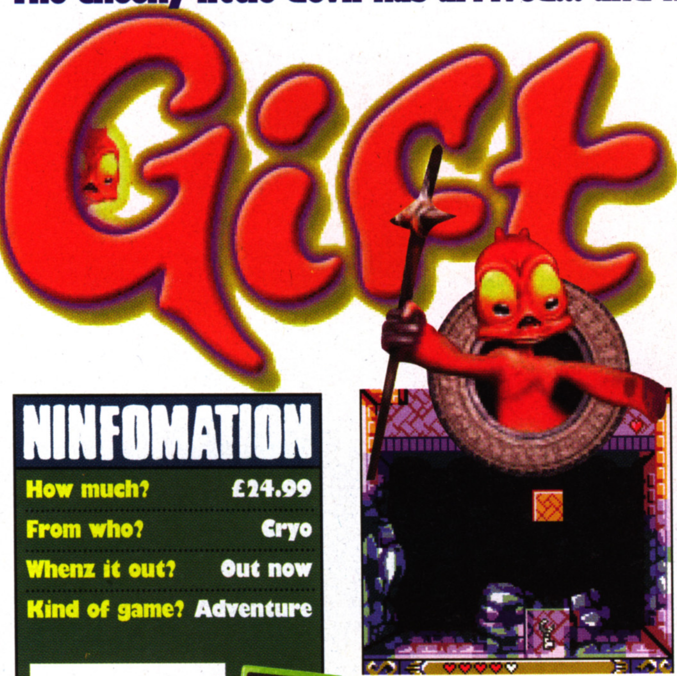
It's A Small World After All!

We here in Blighty may have to make do with Alton Towers and the local baths, but in the States, theme parks are as common as hotdogs! Dear old Uncle Walt isn't the only person to achieve immortality through talking out-of-work actors into dressing up as rodents, though. There is an Asterix theme park in France, Smurfs in Brussels, Lego, Universal Studios, Dollywood (Dolly Parton land) and so on. We can now exclusively reveal the plans for new theme parks here in Britain. Why not ask your mum and dad if you can take a trip to Cheeseland this Sunday? Or why not try Michael Barrymore World, just off the M38 from Chichester?



QUICK TIP! Some enemies can only be hit from certain angles. The small devils really need to be hit from below. Sometimes it's best just to run and jump out of their way rather than attempting a battle

The cheeky little devil has arrived... and he's collecting keys!



NINFOMATION

How much?	£24.99
From who?	Cryo
Whenz it out?	Out now
Kind of game?	Adventure

Last issue we hailed *Gift*, the sick and twisted product of the minds of Phillipe Ulrich and Régis Loisel as being different, exciting and tongue-in-cheek. This was due to a lot of hype and inaccurate press releases. Having played the game, it's impossible not to be deeply disappointed.

Unwanted Gift

The background sounded so great. At a videogame plant somewhere in sprawling Game Valley, a brand new game currently being play-tested has exhausted all the heroes sent to rescue the beautiful princess Lolita Globo. *Gift*, a sneaky, overweight slob with a big mouth is volunteered for the job. Armed with a stick, he has to brave the Deep Black Shadow of the Obscure Dark Night in his task, which is to lead seven dwarves to the heroine in seven totally mad worlds crammed with parodies of famous games and films... or at least, that's what we were told.

Shame, The Devil

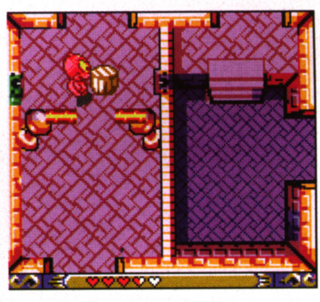
We were also told that the game combined pure platform action with more thought-provoking elements, notably real-time 3D puzzles on the theme of light and shade. It has to be said that this is the most straightforward, dull game to be released in a while. Perhaps the PC version delivers what it promises, but the Game Boy version is just an overhead puzzle game that involves collecting a series of keys to open a series of doors. WHAT? 'How original', we hear you all rightly cry. If this weren't bad enough, there isn't a glimmer of a context or plot connected to the GBC version, and the little red blob is a nightmare to control. Oh, and his stick is about as effective a weapon as a thimble with a feather on the end. You'd do better to spend a grand and buy a PC to play that version rather than spending your cash on this empty little adventure.

Jem

Ten Things More Interesting Than Collecting Keys To Enter Doors

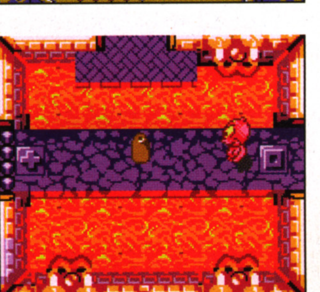
1. Chewing rubber
2. Laughing at walls
3. Picking scabs
4. Sitting quietly
5. Dancing with your Nan
6. Lying to chaffinches
7. Boiling grass
8. Listening to S Club 7
9. Praying
10. Knitting socks for sheep

"It has to be said that this is the most straightforward, dull game to be released in a while!"





This is the strange pastel-coloured world that Gift lives in. It's about as exciting as morning assembly.



The little devil comes up against vicious turds in his adventure.

2ND OPINION

It's So Eighties!

This game took me right back to my gameplaying youth – it's almost exactly the same as a game called *Atic Atac* on the ZX Spectrum from Ultimate: Play the Game (who are now better known as Rare). It's obvious that the programmers of *Gift* were big fans of *Atic Atac* – the game structure is the same, graphics are similar and the objective is, well, identical! This is no bad thing, though – there's lots of enjoyment to be had.

Nick






total
Game Boy
POSTER!


total Game Boy POSTER!
NINTENDO64
3 Mario Luigi 1 15
Wario Waluigi 0 0



total
Game Boy
POSTER!

QUICK TIP! Energy is scarce and you don't want to end up back at the start every time you get killed, so make a careful note of all the passwords and be prepared to dodge every missile and bullet.

Everyone's favourite be-quiffed Frenchman returns to the Game Boy!

Tintin: Le Temple Du Soleil

NINFOMATION

How much?	£24.99
From who?	Infogrames
Whenz it out?	Out now
Kind of game?	Platform



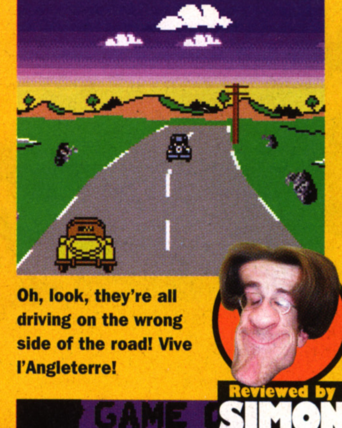
Some fools have happened upon an ancient Inca mummy and a curse that reads something like 'Don't touch this Mummy or you're going to end up dead'. So of course, they nick the poor little shrivelled Peruvian. Now, lo and behold, everyone's

"This is one quality game, it has to be said!"

started feeling a bit under the weather, so our man Tintin and his snowy little dog have got to run around France like a couple of Muppets uncovering the secrets of the Sun Temple.

Ooh La La!

This is a quality game, it has to be said. The standard of the graphics and the sound are an example for all game designers. On the other hand, it's quite straightforward too. You begin by wondering round the museum, dodging very slow bullets and killing yourself on totally unavoidable spikes, before taking to the open road in a speedy driving level. There are a few surprises of game style ahead, and it's a real



Oh, look, they're all driving on the wrong side of the road! Vive l'Angleterre!

Reviewed by SIMON



This indian was modelled on the late Chief Racoon Features (1876-1934), killed by a piece of jagged pottery.

challenge, even on the easy setting. However, returning to the start all the time gets annoying, and there are no further options after completing the game. You'd have to be a die-hard Tintin fanatic to shell out your hard-earned Francs for this game.

Simon





total Game Boy TEST YOUR STRENGTH!

GRAPHICS! Excellent Tintin renders ★★★★★

SOUND! Jaunty little tunes ★★★★★

PLAYABILITY! Awkward controls, but original ★★★★

LASTABILITY! An awfully small adventure ★★★

OVERALL! % 80

QUALITY COMPACT TINTIN ADVENTURE

Listen up babies – it's time to attack the Game Boy... again!

Rugrats in Paris: The Movie

"Patience is a virtue that the Rugrats appear determined to teach us!"

NINFOMATION

How much?	£24.99
From who?	THQ
Whenz it out?	Out now
Kind of game?	Puzzle/Platform



It seems us hand-held gamers just can't get enough of the Rugrats. The tots with attitude have now starred in a grand total of four games on the Game Boy and in this, their latest adventure, they're heading all the way to Paris, to the big shiny world of Euro ReptarLand.

Theme Park Party

With levels based on the recent movie, *Rugrats In Paris* is made up of countless mini-games which you must complete as you explore the theme park. These include sideshow-style games for the quick-fingered (although we've never played 'Throw A Bean Bag At The Mini-Sumo Wrestlers' down at our local fair), races and mini-platormers that in turn entertain or frustrate. Which is where the game's problem lies – one minute you're enjoying a spot of fast-paced action, the next you're battling to control your little chum in a confusing or plain difficult game that'll test your patience more than your skill.

Brimming with colourful games, cute characters and not a few challenges, *Rugrats In Paris* has the potential to be a truly riotous romp, but the awkward control, high difficulty levels and slow pace prevent it reaching its full potential.

Patience is a virtue that it seems the Rugrats are determined to teach us – it's just a shame it prevents us enjoying all the fun of the fair.

Karen

Reviewed by KAREN

total Game Boy TEST YOUR STRENGTH!

GRAPHICS! Not half bad ★★★★

SOUND! The theme's in there... ★★★

PLAYABILITY! Just too frustrating ★★

LASTABILITY! Well, the park's a big place ★★★

OVERALL! % 71

FRUSTRATING FAIRGROUND FROLICS

QUICK TIP! Ensure that you collect the fan at the beginning of the foggy level. If you don't, you won't be able to pass Oscar the Grouch when he pops up from the bins.

LET US SHOW YOU HOW TO GET TO...

Three doses of fun for kids from little Elmo!



123 SESAME STREET

Reviewed by our resident Game Boy-playing teacher... Jo

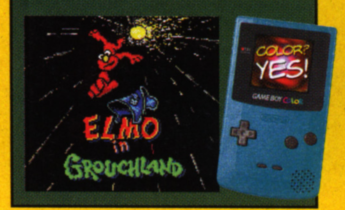


Hello Elmo!

Elmo is an adorable little red monster. He lives on Sesame Street and busies himself with the educational development of youngsters. He is represented well in all three of these Game Boy Color games with some great graphics. Many children are fascinated by the supernatural and *Elmo 123* gives them a taste of this in the form of an alien craft hovering over each mini-game. Children will love helping Elmo to save the planet from these unfamiliar beings.

NINFOMATION

How much?	£19.99
From who?	Bonsai Entertainment
Whenz it out?	Out now
Kind of game?	Edutainment



Elmo is trying to reclaim his blanket from the smelly world of Grouchland!

Elmo In Grouchland

Grouchland is a fascinating place and your journey through it will be anything but dull. Elmo loves his blanket – it's a comfort thing – but it has blown away in the wind. Your job is to help Elmo to retrieve it, but it's not quite as simple as jumping up and grabbing hold. You must chase the blanket through a number of levels filled with obstacles teaching young 'uns the skills of the platform game.

Capture Your Heart With The Stars

This is a great game for beginners. The first level sees Elmo falling through the bin where the trick is to avoid everything except the stars and hearts. The game then moves on to a side-scrolling level where Elmo



Look at that face! He loves his blanket. How could you refuse his plea for help?

"Elmo loves his blanket – it's a comfort thing!"

must jump over stuff and try not to get caught by Oscar the Grouch. He can leap to great heights, which is an advantage, and there are secret weapons to use too!

Elmo in Grouchland certainly gives a good introduction to the world of Game Boy gaming.

Jo



Ahhhh! Help, it's gone! That'll teach Elmo not to take his precious belongings out in the wind!

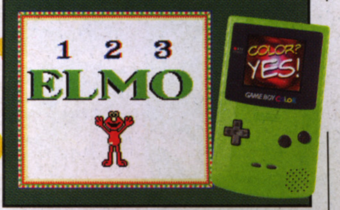


A game to help teach children to count - a starting point for mathematics

Elmo 123

NINFOMATION

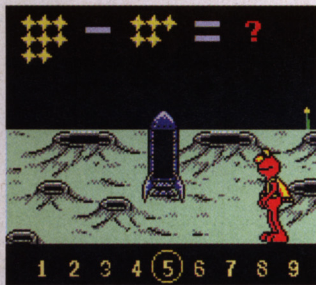
How much?	£19.99
From who?	Bonsai Entertainment
Whenz it out?	Out now
Kind of game?	Edutainment



Most of those just out of babyhood are, as a general rule, introduced to one of America's favourite exports, *Sesame Street,* so this game is ideal for those just beginning to gain an interest in all-things technological. Bonsai Entertainment has certainly done a good job! It has created a game which is not only educational, but also aesthetically pleasing for those little eyes. It is learning, but planned in such a way that children will not even realise its educational value.

Easy As 1,2,3

Kids will want to play again and again, which can be seen as a positive reaction, because this game not only enables your little nippers to practise their counting skills, but also encourages them to learn their number bonds to ten and beyond. Subtraction skills are also incorporated into *Elmo 123*. The graphics are superb and variety is provided through the mini-games, making this a great game for tiny terrors!
Jo



Elmo silently wondered why it was that he had to go the moon just to learn how to subtract...



Elmo always seemed to suffer from Buzz Lightyear delusions when he was learning to add up!

"This game is ideal for those just beginning to gain an interest in all-things technological!"



And the big spaceship said to the little spaceship, "Where shall we go today?..."





Elmo loves letters, and so will you if you play this game!

Elmo ABC

NINFOMATION

How much?	£19.99
From who?	Bonsai Entertainment
Whenz it out?	Out now
Kind of game?	Edutainment



Elmo has done it again, but this time he is helping children to learn the alphabet and begin to form words. This game is not actually as fun and stimulating as *Elmo 123*, as it's slower and less advanced, but it *is* set in a child-friendly environment – a circus! *Elmo ABC* is suitable for the pre-school child who is just beginning to recognise letters.

Juggling Balls!

Indeed, in one of the mini-games you do little more than match letters.This is represented in a fun way, though, through seeing Elmo juggle! This part of the game has relatively minimal potential for learning unless the child is being encouraged by an adult to sound out the letters phonetically. The game is progressive, though, and once your child can recognise the alphabet they will then be able to put their learning into practice when forming three letter words. *Elmo ABC* is a game that needs to be played in the correct sequence for maximum learning,but when that is done, it can be fun.
Jo


Setting the scene. Elmo is practising his juggling in preparation for his circus act.



Which game shall we play? Well, you have the choice of 'Match The Letters' or 'Make The Word'.

"Elmo ABC is suitable for the pre-school child..."



QUICK TIP! Controlling the speed of your vehicle can be a bit of a headache later on in the game - get every second's practice! Keep your speed up for obstacles and down for corners.

Do-it-yourself high-speed high-jinx with the little yellow people!

LEGO Stunt Rally

The Great Test-o-meter! Hum Dinger!

NINFOMATION

How much?	£29.99
From who?	Lego Interactive
Whenz it out?	Out now
Kind of game?	Racing



Who'd have thought that playing with Lego would successfully cross over to the videogame market? However, one of the good things about Lego on the Game Boy is that the brick you are looking for can be found with a quick press of a button – it certainly beats searching in a giant box for hours on end! Or maybe that's the whole point?

No Sticklebricks!

Stunt Rally is primarily about racing to become the Lego supreme Stunt Race champion, but it is also a rather fun track-building game too. You race against other Lego characters across loads of environments, and upon winning each race more options open to up you in the course construction area so that you are able to build bigger and better tracks! They include trickier bends, more obstacles and plenty of jumps for you to tackle. You can then go on to race on your newly created track on the Single Race mode!

"Upon winning each race, more options are opened up to you!"

Danish Daring

The racing itself is a rather odd affair, as you hardly use the D-pad at all! The car turns the corners by itself, and all you do is simply control the speed of your chosen vehicle as you tear around the track. If you go too fast on a corner or too slow over an obstacle then you will spin out and risk the cars behind you overtaking – and nobody wants that to happen!



Along the way there are various power-ups and weapons that can help or hinder your progress, which are activated by pressing Up on the control pad. It's fun, simple and once mastered (sadly) not all that challenging but, happily, the construction area should give you plenty more hours of gaming enjoyment!
Paul





Step 1 – build your road. Step 2 – nick some cameras from the nearest film studio. Step 3 – race!

Reviewed by PAUL

Coming Soon...

The folks at Lego have got a lot up their sleeves for you in the year 2001. In fact, they can hardly lift their arms up! Apart from amazing Lego sets to tie-in with the Game Boy and PC titles, and books, they will also unveil a new line in plastic building-block merchandise!

2ND OPINION

I Like Lego

With such long-lasting and exciting titles like this on the shelves, it looks like Lego games are fast becoming the coolest new Game Boy titles that you can buy! When there have been so many samey racing games in recent months, it's really nice to get your hands on something that is more than just your usual 'Press-B-and-slow-down-a-bit-on-corners' fare. Fair play to the Danes, I say. Top dog!
Jem

total Game Boy TEST YOUR STRENGTH!

The Great Test-o-meter! Hum Dinger!

GRAPHICS! The plastic looks good! ★★★★★

SOUND! Brrm, brrm, clunk! ★★★

PLAYABILITY! Scalextric meets Lego in one! ★★★★

LASTABILITY! Construction is a lasting joy ★★★★

he-man! / butch! / weakling! / wimp!

OVERALL! % 92



RACING AND CONSTRUCTION FUN



QUICK TIP! Try to keep in pole position until the third lap. If you get in front at the start, you're a sitting duck for attack and overtaking. Unless you get loads of speed power-ups, this is just a bit awkward!

A top-speed zippy adventure starring the Lego crew. Vrooom!





NINFOMATION

How much?	£25.99
From who?	Lego Interactive
Whenz it out?	Out now
Kind of game?	Racing



A top racing adventure, *Lego Racers* is the packed with fun. Recently there have been loads of *Mario Kart* rip-offs – *Halloween Racers, Wacky Races* and the like, but this is the most original of the bunch. None of the other games offer you the chance to not only create your own car but your own driver, do they now?

At first you only get a few choices of car design, but you pick up bricks as you race around each track, so eventually, as well as being able to design tons of crazy drivers with wacky trousers and beards, you can save loads of different cool cars.

Run Lego Run!

This comes in handy in the overall challenge, which may start out as a total breeze, with the usual 'Face forward and press accelerate' type gameplay, but eventually becomes a crazy, plastic-eat-plastic race to the death, zipping ahead of the competitors and blowing everyone away. It's streets ahead of the next wacky racer, so who said plastic was tacky? One thing – when you win, it sounds like a mobile ringing, so prepare to annoy your mates!

Nick







total Game Boy TEST YOUR STRENGTH!

GRAPHICS! Lovely backgrounds ★★★★★

SOUND! Useful and toe-tapping ★★★★★

PLAYABILITY! Original mad-cap racer ★★★★

LASTABILITY! Lots of options & linked racers ★★★★

OVERALL! % 89

A CRUCIAL BUY FOR LOVERS OF ORIGINALITY

The days of great big old boxes filled with dog-chewed roof pieces are over...

Hum Dinger!

LEGO **Alpha Team**

Thrills, excitement, adventure and more are available in this large head-scratching puzzle game that will keep you from being bored for an awfully long time.

Alpha Team 'combines the relentless excitement of Bond with the tension of *Mission Impossible*', which means that your funny little yellow chaps have to do a bit of DIY in order to get on to the next level.

They must clear a path for the character to walk through to reach a switch that opens a door. Sometimes other members of the team are around to help you in the quest, but it doesn't take long to work out how each mission works. With impressive level design and some hidden surprises, you've never seen Lego look so nice!

Plodding Plastic

The characters, of course, can only walk in one direction, so not only do you have to blow up walls and construct stairways and trampolines, you also have to map out every twist and turn of the walk with only a few blocks!

At times, getting through to the final switch can be a real headache, but it's generally fun getting there, even though the 'plot-course, watch-action' gameplay is a little slow.

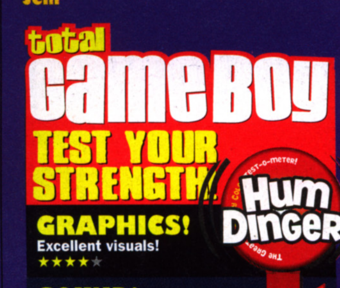
Jem

NINFOMATION

How much?	£25.99
From who?	Lego Interactive
Whenz it out?	Out now
Kind of game?	Puzzle



total Game Boy TEST YOUR STRENGTH!



GRAPHICS! Excellent visuals! ★★★★

SOUND! Sounds like a Game Boy ★★★★

PLAYABILITY! It takes a little patience... ★★★

LASTABILITY! Many missions to master ★★★★

OVERALL! %



LEGO ENTERS THE 21ST CENTURY!

QUICK TIP! If you can, collect all five stars as quickly as possible. Then you don't have to jump on the animals' heads, so it will save you loads of time!

Mmm... teenage witch. Hocus Pocus, and all that.

34 Sabrina The Teenage Witch: Zapped!

NINFOMATION

How much?	£19.99
From who?	Havas Interactive
Whenz it out?	Out now
Kind of game?	Platform





Eurgh! It's a girl's game! You can tell by the large amount of pink used in the packaging and title screen, the female main character, and the ease with which you can complete it! This is in no way a sexist rant, but videogame companies always make games targeted towards girls extremely easy!

Hubble Bubble

Everyone knows about the live-action adventures of Sabrina, that most teenage of witches, watched through a haze on a Saturday morning, but the Archie Comics character is now in her very own cartoon along with black cat Salem. Surprisingly, the extremely easy nature of this new game version aside, it's not half bad!

Toil And That

As Sabrina has accidentally cast a spell turning her school chums into animals, she now has to run around banging them on the head, before zapping them back to normal. To return the manifold snakes, pandas, and crocodiles back into smiling children, there are four small worlds to explore. Salem helps on the way, as do the five spells you can pick up now and then. Of course it's all about as original as eating an egg at Easter, but it looks and sounds pretty good, and is definitely an enjoyable way of passing an hour or two. But then again, do you really want to spend twenty quid on two hour's entertainment?

Jem



"Sabrina has accidentally cast a spell on all of her school friends!"



Aerial's back and she's got silver balls!

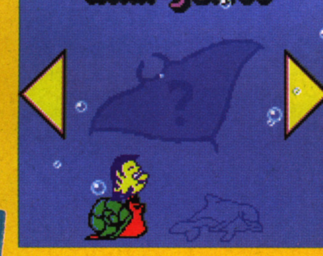
Little Mermaid 2: Pinball Frenzy

NINFOMATION

How much?	£24.99
From who?	Nintendo
Whenz it out?	Out now
Kind of game?	Pinball

The Little Mermaid II Pinball Frenzy — Start, Mini-games, High scores, Options

Reviewed by **ANGE**

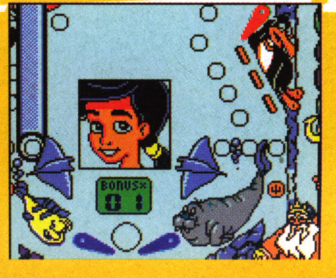


Harking back to the good old days of real-life pinball machines (oh, they do still exist, do they?) *Little Mermaid: Pinball Frenzy* is just as much fun as the bigger, heavier versions. With some superb bright graphics, fast-moving action and really addictive gameplay, it's easy to get yourself hooked pretty quickly.

By following the picturesque grid in the middle, you learn where you should be aiming your ball (you can *aim* in pinball?) and what extras you'll be getting for your troubles. The more you follow these little hints, the more fun you have, as cool little mini-games are revealed.

On The ball!

These mini-games give the game a lastability it might not otherwise have had, which can only be a good thing.



This, along with the excellent sound effects – apart from the revolting hissing sound when you fire your ball – and good ball control make this lovely little novelty a real winner! A great little title for all fans of pinball, Aerial and her friends, and anyone who generally likes to play good games on their Game Boy!

Ange



With bright and colourful pictures like these, who needs balls to play with, eh? They do help though...

"For all fans of pinball, Aerial and her friends and anyone who just likes good games!"



QUICK TIP! Building up your experience is paramount: don't run from a fight unless you've got very little energy left and you don't want to start the area all over again. Be strong!

Just don't ask us what the title means...

DINOSAUR'US

NINFOMATION

How much?	£19.99
From who?	EA
Whenz it out?	Out now
Kind of game?	Platform



Reviewed by JEM

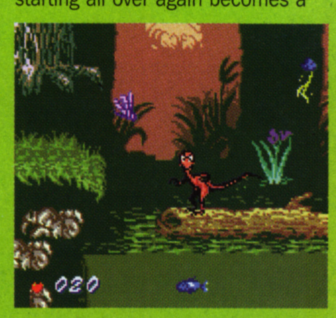
Loads of millions of years BC (Before Celebrity chefs) dinosaurs apparently used to jump around on tiny little platforms and eat apples. Well, according the latest cash-in-type game from Electronic Arts.

Pokésaurus!

Basically, *Dinosaur'Us* is, in essence, a *Pokémon*... 'spin-off', shall we say. A few issues back we gave it a rave preview, but, after all this waiting, it's really not very exciting, unfortunately. You start off with a newly-hatched dinosaur of your own, which you control as the group make their way around their prehistoric world, perching on ridiculously small platforms, (some of which are moving, which is rather odd) eating apples and rodents. The levels see you avoiding falling logs and fireballs and getting into loads of scraps with other nasty dinosaurs.

Walk The Dinosaur?

These scraps are *Pokémon*-style, but lack the variety of moves and clever point distribution that Poké-battles have. The graphics are quite nice, but the sprites are very clumsy and nasty to control, and starting all over again becomes a pain. Naming your dino's has got to be the best part. *Dinosaur'Us* is worth a try, and has hours of gameplay in it if it's your kind of thing. Unfortunately attempting to marry Poké-fighting with dull platform gameplay has only resulted in a bit of a prehistoric mess.
Jem





'Ere, are you looking at my mate?' 'Never mind that, did you spill my stream?' 'OUTSIDE!'

total Game Boy TEST YOUR STRENGTH!

GRAPHICS!	Really quite nice ★★★★★
SOUND!	As atmospheric as a shoe ★★★
PLAYABILITY!	Clumsy sprites make Hulk angry! ★★★
LASTABILITY!	A little at a time! ★★★★

OVERALL! % 73

DINOSAURS MEET POKéMON!

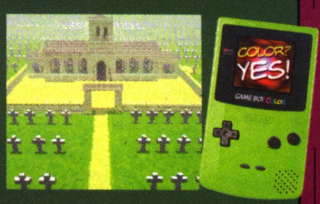


'They promised us homes fit for heroes. They gave us heroes fit for homes.' Still, eh?

Cannon Fodder

NINFOMATION

How much?	£24.99
From who?	Codemasters
Whenz it out?	Out now
Kind of game?	Shoot-'em-up



War, as everybody knows, is good for absolutely nothing (huh, say it again)! For centuries power-crazed Generals, members of the upper classes, have sent millions of honest British Tommies over the top as a human shield... cannon fodder for the enemy machine guns. Well, now it's your turn.

Eat Metal!

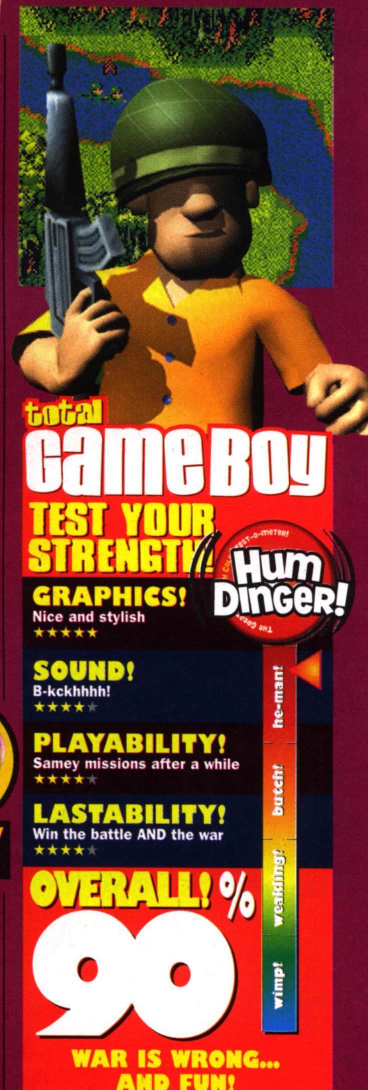
Cannon Fodder is your chance to send chaps off for death or glory. Well, death for most of them, actually. The others might end up screaming in their wheelchairs, but it's a lot of fun on the way. If you've never played the classic Commodore Amiga game, you control two soldiers at a time as they are sent in on missions to enemy camps. You point them in the right direction, order them to shoot at will and blow up everything in sight. Those that don't make it back to base are honourably mentioned in the cemetery records, and the others are saved for the next death-defying raid. The graphics are great, and the game is big. With cool renders and plenty of opportunities for saves, now is the time to kill or be killed. Speaking as pacifists, we think it's disgusting.
Jem

Reviewed by JEM





'Var is die Tommy-Boy? Fur die Fuhrer I shall shute him viz my gun.' Bang.



total Game Boy TEST YOUR STRENGTH! Hum Dinger!

GRAPHICS!	Nice and stylish ★★★★★
SOUND!	B-kckhhhh! ★★★★
PLAYABILITY!	Samey missions after a while ★★★★
LASTABILITY!	Win the battle AND the war ★★★★

OVERALL! % 90

WAR IS WRONG... AND FUN!

QUICK TIP! You won't be able to get honey without the worker bee's scoop. Make sure you pick this up along the way.

Here Kitty Kitty, come and get your Game Boy...

36

Hello Kitty's Cube Frenzy

NINFOMATION

How much?	£24.99
From who?	Ubi Soft
Whenz it out?	January
Kind of game?	Puzzle

Cutesy little characters just keep on invading our puzzle games. First it was pinball with *Pokémon* and now those charmingly wholesome little creatures from the Hello Kitty crew have infiltrated Tetris. But do they belong in the bricklayer's world?

Bye Bye Kitty

Hello Kitty's Cube Frenzy combines a number of elements to produce a game which, in theory, should be both addictive and fun. The idea is to help Kitty reach various items by stacking up blocks for her to trundle up, alternately helped or hindered by her various enemies. Place three bricks of the same colour together and they disappear, but lose track of things and you're up to your eyeballs in random bricks, with a mind-boggling – and infuriating – task ahead of you.

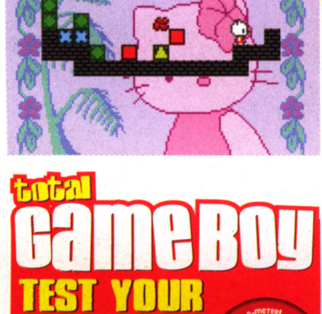
Kitty's Litter!

Despite having all the right factors for some scintillating gameplay, *Cube Frenzy* simply lacks the playability that is normally associated with games of this type. Manoeuvring blocks, planning ahead and moving Kitty all at the same time soon starts to hurt your brain, and even with a number of cute touches, the game lacks that all-essential buzz. This isn't helped by the fact that it is irritatingly difficult to predict how the blocks will move at times. Fans of the saccharine sweet little puss might get a kick out of this, but otherwise this is strictly for those with plenty of patience and well-honed spatial abilities – whoever they may be.

Karen





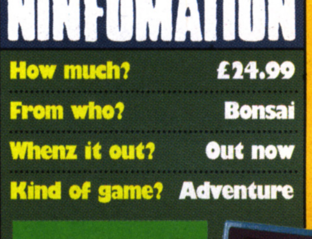






Rescue Willi the bee... he's been taken hostage by the hornets for honey!

Maya the Bee: Garden Adventure



NINFOMATION

How much?	£24.99
From who?	Bonsai
Whenz it out?	Out now
Kind of game?	Adventure



To bee or not to bee. Do you want to be a bee? That is the question! If you do, then *Maya the Bee: Garden Adventure* is the game for you. The graphics are clear and crisp and the distinction between the hornets and the bees is apparent – the hornets are bigger and more colourful! They have kidnapped your pal, Willi.

Make A BeeLine!

You must search around the garden for honey – the sweet, sticky stuff is the ransom demand of those evil hornets. Why the hornets can't collect their own honey is beyond us. Although, they've done us a favour really because without them, there would be no game!

This is a happy game because it brings back memories of summer. The flowers are out and so are many insects – both memories of the sunny time of year. The game gets more colourful and interesting as you play on too. The hornets are sly, nasty creatures, so don't believe everything they say! Getting the honey does not guarantee Willi's release!

Maya help you?

There are more friendly insects as you progress through the levels, such as a grasshopper aptly called Flip, a fly called Puck, a mole and various wasps. All of these creatures can help you on your mission to 'free Willi'!

Maya the Bee is a simple game with a story line that will appeal to the younger Game Boy Color player, but it's not a game that's going to win any awards for originality!

Jo

It's all very well to live in a giant honeycomb, but where's the toilet?



QUICK TIP! Energy is scarce and you don't want to end up back at the start every time you get killed, so not only should you note all passwords, but you've got to take care even on the easy setting!

Oh... in the jungle, the mighty jungle!

Lion King: Simba's Mighty Adventure

NINFOMATION

How much?	£24.99
From who?	Activision
Whenz it out?	March
Kind of game?	Platform



Disney has a magical way of telling a tale and even their videogames have a resonance of class. *The Lion King* was a hugely popular movie and several smaller cartoons have been born from the great characters. *Simba's Mighty Adventure* is another of Disney's wonderful games where you take control of the young Lion King and must guide him through several colourful levels collecting bugs, stars and various pieces of a golden amulet.

Rumble in the Jungle!

As you would expect, the graphics are bright and colourful and the game features all the characters from the film. At the end of each platform level there is a boss creature to defeat and there are also additional mini-games which can be played in-between levels. Although the game does not take too long to complete, *Simba's Mighty Adventure* is well animated and provides some very good entertainment. Listen to me roar!

Russ



Reviewed by RUSS



From the day you arrive on the planet, and, blinking, step into the sun... you're blinking done for.





Timon and Pumbaa play the insect game in between choruses of Hakuna Matata! What a wonderful phrase!

total GameBoy TEST YOUR STRENGTH!

GRAPHICS! Bright and colourful ★★★★

SOUND! Squawk, Hiss, Growl, Roar! ★★★

PLAYABILITY! Platform game plus extras ★★★★

LASTABILITY! Fun for a little while ★★★

OVERALL! % 79

ALL HAIL THE KING!

Cruella De Vil, Cruella De Vil, if she doesn't scare you, la la la la...

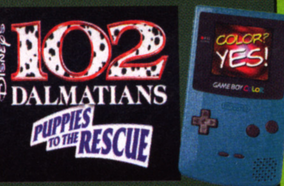


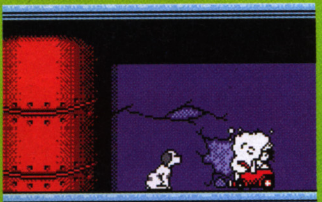
Reviewed by JEM

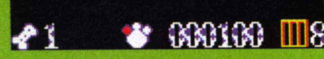
102 Dalmatians: Puppies To The Rescue

NINFOMATION

How much?	£24.99
From who?	Activision
Whenz it out?	Out now
Kind of game?	Platform







Can Dogs cook omelettes? That's the real issue today, isn't it? You see, I think they can. But I might be wrong.

The first live-action *101 Dalmatians* movie starring Glenn Close and Hugh Laurie was a success – so they've made another one. The fact that no sequel exists to the original story wasn't likely to put Disney off making a few bucks, now was it? This is the game that goes with the new film. Hence the title.

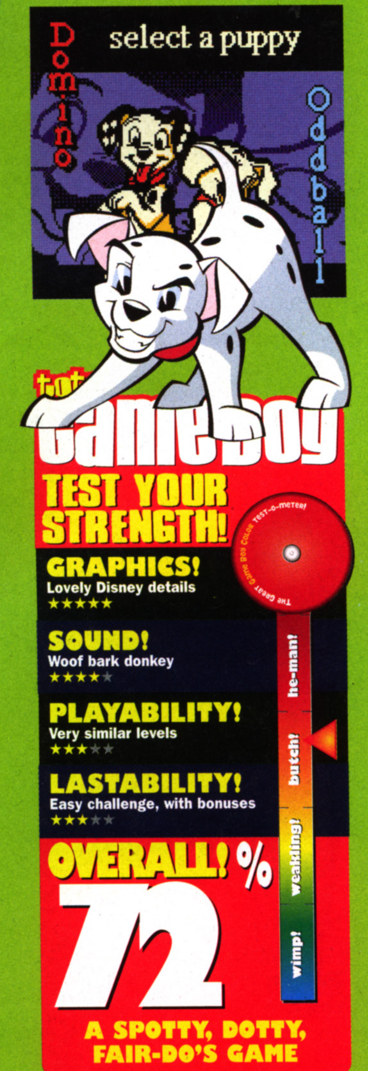
Spotty!

102 Dalmatians: Puppies To The Rescue isn't bad, as rushed-out move tie-in platform games go. You play one of the mischievous pups as you race around cruel Cruella De Vil's toy factory, saving your snivelling siblings and avoiding maniacal mechanical monsters. Every level is pretty much the same as the last, but there are enough surprises to keep you interested for a while.

Plug, Fatty and Toots

The graphics are very detailed and smooth, and the sound's okay. Just when you're bored of releasing the pups, the game throws in a little twist featuring characters from the movie, and you're treated to a couple of entertaining mini-games when you've foiled Cruella's plans. Could be worse, basically. It's a dog's game, innit?

Jem



total GameBoy TEST YOUR STRENGTH!

GRAPHICS! Lovely Disney details ★★★★★

SOUND! Woof bark donkey ★★★★

PLAYABILITY! Very similar levels ★★★

LASTABILITY! Easy challenge, with bonuses ★★★

OVERALL! % 72

A SPOTTY, DOTTY, FAIR-DO'S GAME



More ramblings from you, our dear readers...

Star Letter

Blame The Parents

Total Game Boy Masters...

I think that Issue 13 ruled. I completely adored those stupid-looking faces of the Thunderbirds crew, and what really made my head turn into the shape of theirs was the speech-bubble. As soon as I saw the mag in the shops, I was begging my older brother to lend me a quid to get it. Thanks for the GIANT poster, it's wicked. I'll try and get to the point and stop saying you're wicked.

I am stuck completely on what to get – *Donkey Kong Country,* which I loved on the SNES, or the adventurous *Wario Land 3* because I am swinging from tree to tree thinking what to do... what to do... but I know you GBG (Game Boy Geniuses) have the answer. I'm turning into Frozen Wario because I don't know what to do because I'm just sliding, sliding, waiting to hit a wall to smash the ice, so until your next mag comes out I'm Z-o-m-b-i-e-W-a-r-i-o ow or HOT! It's Hot Wario, urr, it's hot... (The letter goes on and on in the same vein until you start to get really scared – Ed).

Luke Slisz, Chingford



Dear Luke

... It's hard to know how to react. *DKC* is the better value for money, but you seem so Wario mad, perhaps that would be better. Either way, you'll be able to use this Xploder to help you complete whatever you buy. Then you should probably have a long lie down.

Licence To Thrill

Dear TGB

I love your mag, and have been buying each one as soon as it comes out. I got my GBC as soon as it arrived in the shops and have been dead keen ever since. I can't wait for the GBA to come out and I have already started saving up. Since I got my GBC I have been waiting for a James Bond game to come out on the small screen. Do you know if there are any plans for a colour James Bond game any time soon? Thanks a lot.

Chris Davies, Plymouth

Dear Chris,

Check out our exclusive preview this issue, matey! If you can't bear to wait, however, the closest you'll get is the monochrome 1997 James Bond adventure. You should be able to order it from most game outlets, and it does come recommended, despite its lack of colour.

The Radish Inquisition

Dear TGB

Congratulations on a great mag! [They just can't get enough – Ed.] I see that you've changed your name once again to cater for all the Game Boy versions.

I am really writing to you to ask a few questions that you may be able to answer for me. Firstly, whatever happened to those little cases you used to get with your games so they didn't get scratched or damaged? I've looked in every shop to see if you could buy them on their own, but unfortunately no. Secondly, I was wondering what the difference was between the Xploder and the Xploder Lite. I was looking through Electronics Boutique Christmas Catalogue and noticed the Blaze cheat cartridge was £5 cheaper. What's the difference?

Please answer my questions and keep up the good work!

Matthew Baldock, Northants

Dear Matthew,

Hmm... the case of the cases? A lot of people are vexed about these, but they've just died off really. You may still find a few in old game shops, but otherwise, we just have to look to the future. The Xploder Lite isn't as all-encompassing as the other version, but if you're saving your pennies, why not try it?

General Praise

Dear TGB

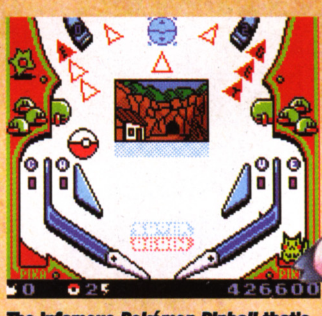
I reckon your mag is absolutely fab. My Mum bought me Issue 13 because I was ill, and your *Pokémon Pinball* review was great, showing me that I should buy it. With a rating of 85% I can't say no. I've already bought *Red*, *Yellow* and *Blue* versions, but *Yellow* is my favourite.

The latest game I've bought is *Tomb Raider*, which is brill. I'm no-where near to finishing it, which is great, and I need tons of cheats. I'm definitely buying the next issue. Keep up the good work. Asta la vista, baby!

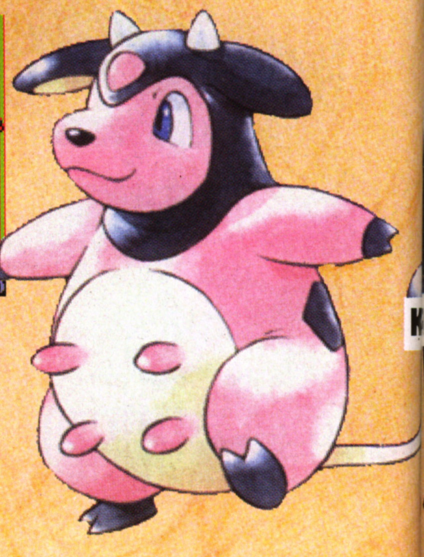
Sam Smith, Treharris

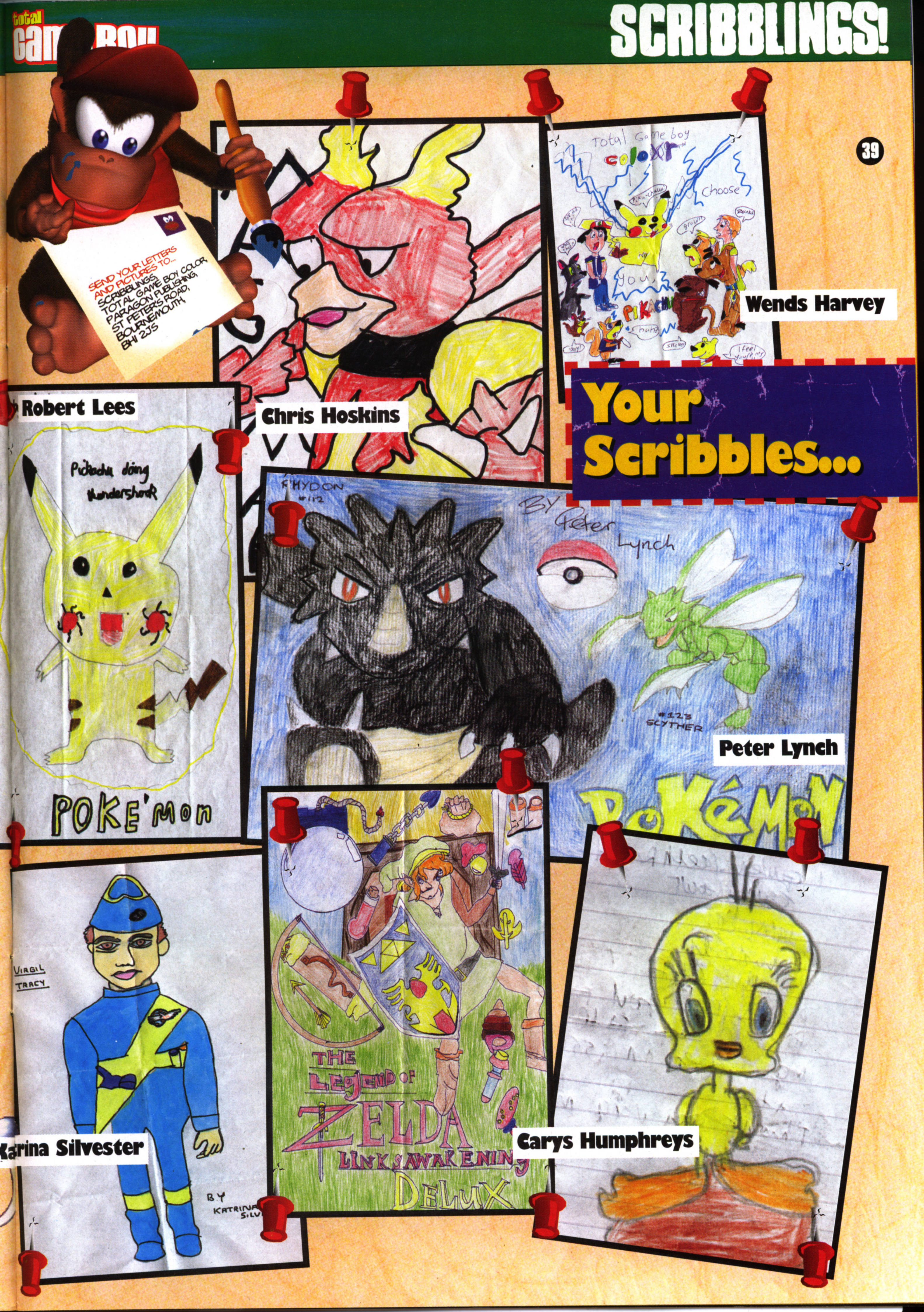
Dear Sam,

Do people still say 'Asta la vista, baby'? Oh well, at least you've got great taste in magazines, Sam. In answer to all of those who wondered why we reviewed *Pokémon Pinball* twice, it was because the first version was an import from the USA. By the way, if you're stuck on *Tomb Raider* like our Sam here, look out for our in-depth guide to Lara's adventure, coming soon!



The infamous *Pokémon Pinball* that's been reviewed oh-so-many times in the best Game Boy mag in the world!





Your Scribbles...

Wends Harvey

Robert Lees

Chris Hoskins

Peter Lynch

Katrina Silvester

Carys Humphreys

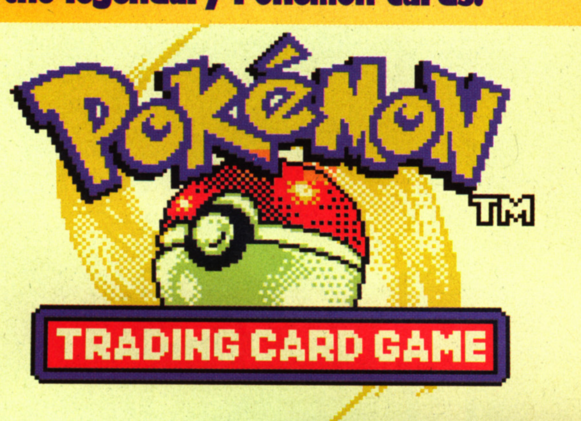
Help!

Pokémon Trading Card Game

The Complete Guide

The Pokémon Trading Card Game for Game Boy Color captures all the excitement of the Wizards of the Coast card game without the need to spend a fortune on cards. The idea of the game is to build a deck of powerful cards and battle all the Gym Leaders to win the Master Medals. Once you have these four medals, you will be able to enter the Pokémon Dome and battle the four Grandmasters for the legendary Pokémon cards.

Mason's Lab



Building A Deck

Once you have your own deck of cards, you can head out into the world to battle card players from the special Clubs. Every time you win a duel you will win a couple of booster packs which contain extra cards to enhance your current deck. All Pokémon cards have strengths and weaknesses, and you have to try and gain an advantage over your opponents. Fire Pokémon are weak against Water Pokémon, so the Squirtle and Friends deck would be good for taking on the players from the Fire Club.



Colosseum

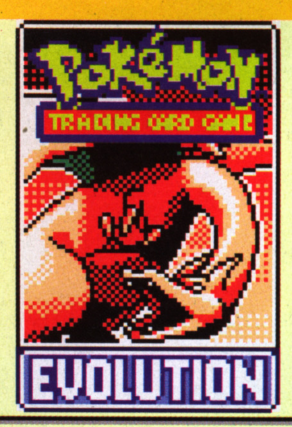
Playing The Game

Dr Mason will introduce you to the *Pokémon Trading Card Game* and teach you the basics of how to play step by step. Once you have won your first duel, he will give you a pack of cards to start your collection. There are three decks to choose from – Charmander and Friends, Squirtle and Friends and, of course, Pikachu and Friends. Each deck has basic Energy and Trainer cards, along with a selection of Pokémon from various energy types.



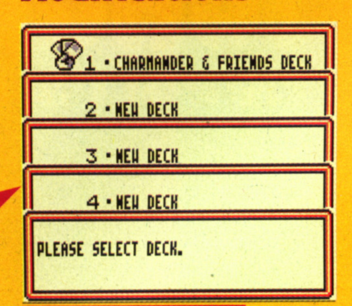
Learn to play

Choose your deck



Evolution

Making Modifications



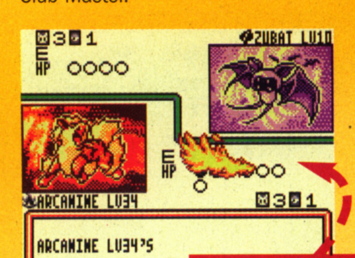
Modify deck

Every time you open a new pack of boosters, you'll find new cards, which could improve your current deck. By swapping cards and playing with the different set-ups, you'll soon start to get a deck that can take on the world. Using the Master Medals that can be won from the Club Masters, you can activate the auto deck machines at Dr Mason's Laboratory. These special machines will make different decks for you providing that you have collected enough cards. If you do not have enough cards, the machine can tell you which cards are missing, making it easier for you to collect them.

Add and remove card

Fire Club

Choosing the Squirtle and Friends deck will automatically give you a head start against the members of the Fire Club. The three junior members of the club will duel you in four prize matches and only when you have defeated them all can you attempt to take on the Club Master.





Flames of Rage

FIRE CLUB MASTER KEN
FIRE CHARGE DECK

Master Ken

Fire Master - Ken

Deck – Fire Charge Deck

Ken the Fire Master uses mainly Fire and Colourless Pokémon in his deck. Ken's main tactic is to stall for a short while, giving him the chance to build up stronger Pokémon on his bench. Cards like Chansey and Kangaskhan will take lots of damage before they are knocked out allowing a few turns to try to build up a stronger Pokémon with powerful attacks. Try to defeat the active Pokémon quickly and use Energy Removal cards in order to reduce the energy on the more powerful cards. With a bit of luck, the Fire Medal will soon be yours.

DONALD DUCK QUACK ATTACK

Guiding Donald through the different worlds is a thankless task. If you really don't think you can manage to put up with any more of his tantrums, you can enter these passwords to take you to the next level immediately!

1. 9PH◆MF7	2. 9PH◆MDP
3. V5LDQG◆	4. YRKCPJK
5. 3C71TQJ	6. IF93WRJ
7. 7H◆5F6I	8. IY93CY9
9. ZDQJBYW	10. 2BPGBWI
11. Y9GKCZY	12. Z2FONPJ
13. MYSC◆LG	14. LD◆XONC
15. S8RBBSJ	16. QSY2DNB
17. C7J5K5H	18. BOFJJ5R
19. H7SCFLR	20. TM4YWOD
21. NZILGYF	22. 2VZPM2S
23. 2VZRKQ4	24. 2V2THXP
25. XQO3R6B	26. XQ2◆ID7
27. 9D8MFLB	28. JD8MCNV
29. FO6PDPX	30. D◆5QFLB

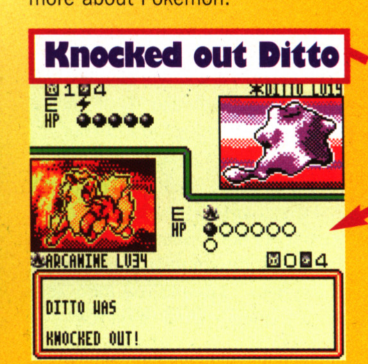


Grass Club

Choosing the Charmander and Friends deck will automatically give you a head start against the members of the Grass Club. The three junior members of the club will duel you in four prize matches but before you can face the club master you'll need to actually find her. If you head outside the club and then up to Ishihara's house you will find Nikki the Club Master learning more about Pokémon.



Inside Grass Club



Knocked out Ditto



Grass Master – Nikki

Deck – Flower Power Deck

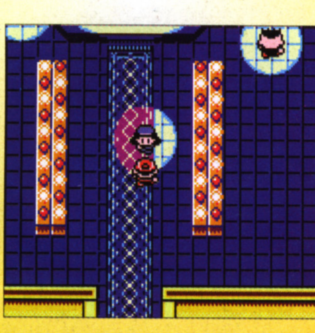
Nikki uses mainly Grass Pokémon in her deck so any Fire Pokémon will cause major damage, potentially giving you the upper hand. Try to knock out your opponent's Pokémon quickly and make sure that you destroy Exeggutor as soon as you possibly can in order to avoid the Big Explosion attack. Turn up the heat and you will easily win this battle and earn yourself the Grass Medal.



GRASS CLUB MASTER NIKKI
FLOWER POWER DECK

Lightning Club

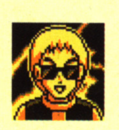
Before heading to the Lightning Club, you'll want to re-arrange your deck to ensure you are properly prepared. Electric Pokémon are weak against Fighting Pokémon, so make sure you include powerful Pokémon like Hitmonchan and Hitmonlee. Also include other types of Pokémon as Zapdos has resistance against fighting monsters and most of the Electric decks will include this card. Defeat the three junior members of the club and you can then confront the Club Master.



Lightning Master – Isaac

Deck – Zapping Self-destruct Deck

Isaac the Lightning Master is keen on using Pokémon like Magneton, who can self-destruct. He also uses colourless Pokémon like Kangaskhan, but these will crumble quickly under attack from Fighting Pokémon. Use your fighters to destroy this deck and make sure that you knock out the destructive Pokémon before they can cause too much damage. Win this duel and you'll receive some Mystery Boosters and the Lightning Medal.



LIGHTNING CLUB MASTER ISAAC
ZAPPING SELFDESTRUCT DECK

JUNGLE MOWGLI'S WI...

Five majestic beasts, five major challenges for little Mowgli. Here's the complete password list to get you past those really hairy moments.

BAGHEERA

RV12	FVPD
XTRB	KXFJ
NEWX	NG2R

BALOO

VJ3S	XK7X
PNMP	068C
FLTX	YLQK
0V2D	

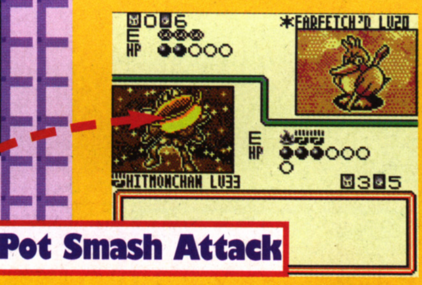
LOUIE

NZSV	UPXN
TVD6	NP3K

Science Club

Science Club

The members of the Science Club use lots of different Pokémon types, but most are weak against psychic attacks. Build decks that have several different Pokémon types and include Psychic, Fighting and Fire Pokémon. Use the battles in this club to build up your own deck and try lots of Pokémon combinations to find one that works for you. Defeat the three junior club members and you can then take on Rick the Science Master.

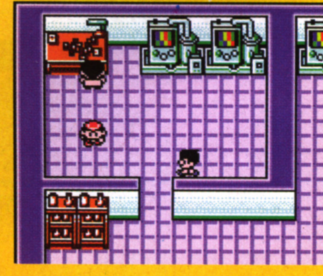


Pot Smash Attack

Science Master – Rick

Deck – Wonders of Science Deck

Rick shouldn't cause you too many problems, but you should watch out for his Psychic Pokémon. Use Ghost Pokémon like Ghastly and Haunter, which are not weak against other Psychic Pokémon and also remember to include a few of your own personal favourites. Once you defeat Rick you'll receive two Laboratory Boosters and the Science Medal.



Rock Club

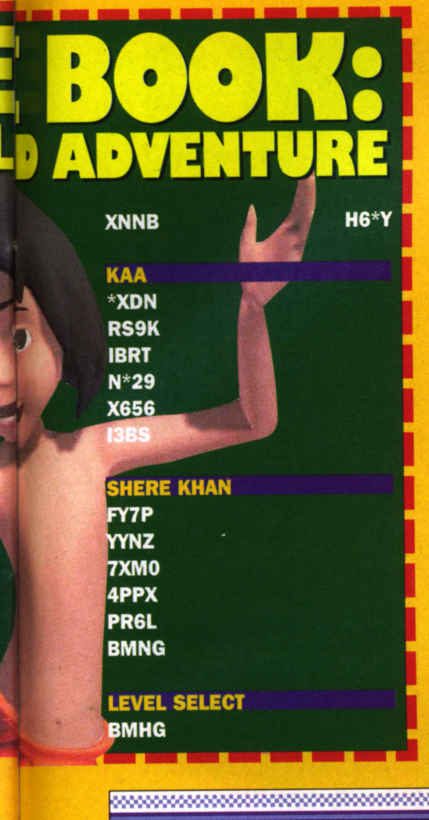
Grass Pokémon are the key to defeating the members of the Rock Club that you will be up against. Pokémon like Pinsir and Scyther are great assets to your deck, and you'll need to include a couple of other Pokémon types as well if you are to beat the opponents here. Successfully defeat the three junior members of the Rock Club and you then will get a chance to duel Gene the Rock Master.



Special Punch



Rock Club



Rock Master – Gene

Deck – Rock Crusher Deck

The Rock Master Gene likes to stall for a while using hard Pokémon, utilising this time to build up his bench Pokémon. Try to knock out these stalling cards quickly in order to get Gene's bench Pokémon into play early. Use Scyther to cause lots of damage and make sure that you have plenty of energy in your deck in order to counter any Energy Removal cards that may be used against you. Defeat Gene and you will get two Mystery Boosters and the Rock Medal.



Psychic Club

The members of the Psychic Club will present you with different challenges, as Psychics are only weak against their own kind. The Ghost Pokémon are a great addition to your deck, but you must include Pokémon of other types too if you are to succeed. Once you have beaten the three junior club members, you can then take on Murray the Club Master. The old man waiting in the reception room will also give you a bonus prize if you can beat the Psychic Champion.



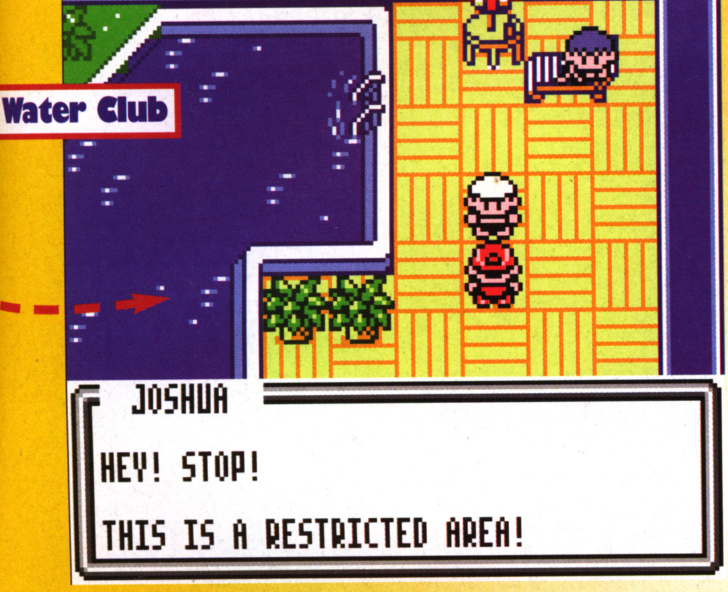
The Psychic Club

Psychic Master – Murray

Deck – Strange Psyshock Deck

This can be a very tough battle if you have not got your deck in order. Fighting Pokémon are good for taking out any colourless opponents, and you can also use your Ghost Pokémon to damage any psychic activity. Try to concentrate on any weakness in Murray's deck and use Trainer cards to gain an advantage. Beat Murray and you'll win two Laboratory Boosters and the Psychic Medal.





Water Club



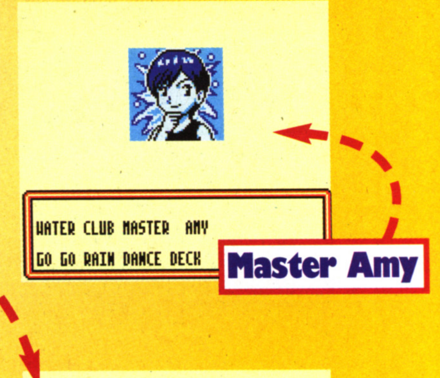
Water Club

Most of your opponents here use Water-based Pokémon, so using Grass and Electric Pokémon will work in your favour. The three junior members of the club will give you a good work out, and with less prizes on offer, the games can be over in a few moments. Defeat the three junior members of the Water Club and you can then try your skills against Amy.

Water Master – Amy

Deck – Go Go Raindance Deck

Amy the Water Master uses a deck very similar to the Raindance decks used in Pokémon tournaments worldwide. To ensure victory against this powerful deck, you must try to knock out any Squirtles or Wartortles before they evolve into Blastoise. Use Electric Pokémon to inflict major damage on your opponent and if you're lucky, you'll win this tough battle. For defeating Amy you'll receive two Laboratory Boosters and the Water Medal.



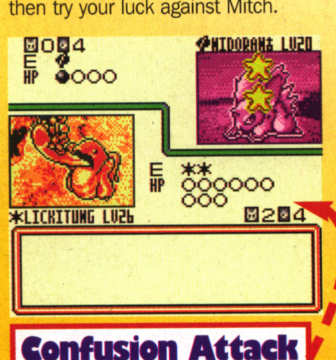
Master Amy

Fighting Club

The Fighting Club is different from all the others, as most of the members are travelling the world. You can find the three junior members of the Fighting Club at different clubs and only when all three have been defeated can you challenge Mitch the Club Master. To find the junior members check the Rock Club, Grass Club and the Fire Club, and then try your luck against Mitch.



Fighting Club



Confusion Attack

Master Mitch

Fighting Master – Mitch

Deck – First Strike Deck

Mitch uses Fighting Pokémon like Hitmonchan and Hitmonlee to cause lots of damage quite quickly. Psychic Pokémon like Ghastly and Haunter will work well, but you must also include a few other types of Pokémon. Avoid using Colourless Pokémon in this fight, as they are weak against Fighting Pokémon and will get knocked out extremely quickly. Win this duel and you'll get two Laboratory Boosters and the Fighting Medal.



FIGHTING CLUB MASTER MITCH
FIRST-STRIKE DECK



Challenge Hall

The Challenge Hall is a special place, where Pokémon tournaments take place at random times. Keep returning to the Challenge Hall and when the music changes a competition is about to begin. The prizes on offer are cool Promo cards, so if you want to collect them all, you'll need to keep coming back to check the hall.



Challenge Hall One

Pokémon Dome

Once you have won all eight Master Medals, you can enter the Pokémon Dome to face the four Grand Masters. In this arena you must duel the four Grand Masters one after the other to win the four legendary Pokémon cards. Build yourself a great deck of cards and then battle the four Grand Masters in six prize matches.



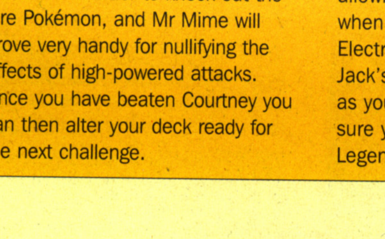
Grand Master Courtney

GRAND MASTER COURTNEY
LEGENDARY MOLTRES DECK

Grand Master Courtney

Legendary Moltres Deck

Courtney, the first of your opponents, has a deck built around the powers of the legendary Moltres card. This special card has Pokémon Power that enables Courtney to draw extra Fire Energy cards from the deck. To beat Courtney, you need to use Water Pokémon in order to knock out the Fire Pokémon, and Mr Mime will prove very handy for nullifying the effects of high-powered attacks. Once you have beaten Courtney you can then alter your deck ready for the next challenge.



Grand Master Steve

Legendary Zapdos Deck

Steve, the next opponent, has a deck built around the powers of the legendary Zapdos card. This special card has Pokémon Power that causes damage every time it is placed onto the bench. Steve's deck is mainly made up of Electric Pokémon, so Rock and Fighting Pokémon are a great addition to your deck. Try to knock out any Zapdos as quickly as possible but remember that the flying Electric Pokémon is resistant to Fighting Pokémon. Keep Zapdos from reaching full power and you'll easily win this duel.



GRAND MASTER STEVE
LEGENDARY ZAPDOS DECK

Grand Master Steve

TOY STORY 2

Thanks to Alastair Welch of Newcastle Upon Tyne for this incredibly useful little tip! On Levels 5 and 7, where you control Buzz as he zips up or down the lift, all you have to do to collect as many coins as you want is press Down and hold it! The coins will just keep on a-coming, and even Zurg's bullets won't be able to finish you off. Hurrah!



Grand Master Jack

Legendary Articuno Deck

Grand Master Jack uses the legendary Articuno card, which can paralyse your Pokémon as it is placed onto the bench. If Articuno takes too much damage, Jack will often use Scoop Up in order to return it to his hand, allowing another paralysing attack when it returns to the bench. Use Electric Pokémon to knock out Jack's active Pokémon as quickly as you possibly can and make sure you keep an eye out for the Legendary card.

GRAND MASTER JACK
LEGENDARY ARTICUNO DECK

Grand Master Jack

Grand Master Rod

Legendary Dragonite Deck

Rod is the ultimate Pokémon player, which is why he is the leader of the Grand Masters. Rod's deck is based around the legendary Dragonite card, but also includes a number of Fire, Water and Colourless Pokémon. To win this battle you'll need to have a very well-rounded deck that can attack quickly to cause plenty of damage. If you can knock out all of your opponent's Pokémon before they evolve, you will find this battle a lot easier. Once Rod has been beaten there is just one more challenge left before you can win the four Legendary Pokémon cards.



GRAND MASTER ROD
LEGENDARY DRAGONITE DECK

Grand Master Rod

Final Battle

Rival Ronald
Legendary Ronald Deck

Unfortunately, you'll discover that your rival, Ronald, has already won the four Legendary Pokémon cards and you must fight one more duel to claim your prize. This battle should be fairly easy, but remember that your opponent now has all four Legendary cards in his deck. Try to knock out your opponent's Pokémon quickly and with a bit of luck, you'll win the duel and get to claim your prize.



CARD RECEIVED THE LEGENDARY
CARD ZAPDOS LV68!

Legendary Moltres



Legendary Articuno

CARD RECEIVED THE LEGENDARY
CARD ARTICUNO LV37!

Ishihara's House

Ishihara is the inventor of Pokémon and there are loads of helpful books in his library. Visit often to read the words of wisdom, and also swap cards with Ishihara himself. There are many opportunities to swap, so talk to everyone to find out what cards Ishihara is looking for.



SPACE INVADERS

Once you've mastered the entire game and are feeling a little nostalgic, you can enter CLSS1281999DBM as your password to play the original classic version of the game. Otherwise, just input these codes to whip through the game quickly:



Mars	?WZ4VCLN4W81V?
Jupiter	RSSN3QJ78?GJMC
Saturn	WSPZMSO8N?H8NF
Uranus	CV1?QWKGJ3X8R5
Neptune	HV27RW1GN3YOR7
Pluto	MV7HRCLHS3ZSR9
Homeworld	RV8RRC2HX3?RJC



Grab a Back Issue!

Missing an exciting issue of Total Game Boy? Well fret no more! We've got a few back issues still available and they can be yours by calling our mail order hotline.

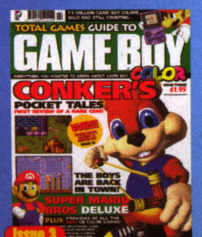
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The very first edition! Guide to GBC and camera and printer plus *Link's Awakening*, *Super Marioland 2*, *Final Fantasy Adventure* reviews.



The second issue boasts an exclusive Crawfish developer interview plus reviews of *Turok 2*, *Rugrats*, *Mortal Kombat 4* and the funky *A Bug's Life*.



This *Conker's Pocket Tales* special also contains a Classic Arcade games feature, and reviews of *Duke Nukem*, and *Super Mario Deluxe*.



Pokémon rear their cute heads in the fourth edition of Total Game Boy, which also contained reviews of *Prince of Persia*, *Obelix*, and *Paperboy*.



While Tarzan swings through the trees we review *Three Lions*, *Oddworld II* and *Antz*, plus a preview of the ill-fated *Resident Evil*. The game that never was!



Mario plays golf as the snow falls and *Mr Nutz*, *Worms Armageddon*, *Earthworm Jim* are rated plus a Free Pokémon Power book! A fun packed issue!



A *Toy Story 2* blitz in this issue, with *Tomb Raider* preview and *Mickey's Racing Adventure*, *Dragon Warrior Monsters*, *Rayman* and *M:I* tested!



You get a bumper lucky bag with Bugs Bunny, the exclusive first *Tomb Raider* review and bits on Yoda Stories and the wicked *Carmageddon*.



An opportunity to join G-Club, a free Pokémon tips book and what we thought of *Metal Gear Solid*, *Wario Land 3*, *The Muppets* and more!



There were Chewits on the front of this issue, and *Mr. Driller*, *Driver*, *Winnie The Pooh*, *Pokémon Yellow*, *Croc* and *Martian Alert* reviews inside.



Wolverine of the *X-Men Academy* and Joanna of *Perfect Dark* share the cover, as we rate *Alfred's Adventure* and give away a free Pokémon book.



The grooviest issue yet gives you a free A-Z of Help! Plus reviews of *Dinosaur* and *Austin Powers* not to mention our Halloween exclusive!



Thunderbirds Were Go for our lucky 13th issue. We had an exclusive glimpse of *Chicken Run* and *Xena*, plus we gave you a giant poster! Mad!



Our Grinchy Xmas special delivered *Donkey Kong Country*, *The Mummy* and *Bob The Builder* not to mention some free batteries!


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PSone
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Know Your Games!

The complete A-Z of Game Boy Color reviews!

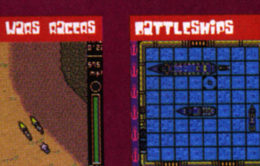
Here we have the complete list of all the games ever reviewed by Total Game Boy! Next time you go game shopping, make sure you've got this guide handy, and you'll be sure to only buy the best!

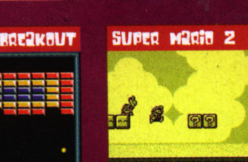
Name of game	Type of game	Made by	Reviewed in	Score
720°	Arcade	Nintendo	Issue 3	43%
A Bug's Life	Platform	THQ	Issue 2	58%
Airforce Delta	Flight Sim	Konami	Issue 14	70%
Aladdin	Platform	Disney	Issue 13	75%
Alfred's Adventure	Platform	SCi	Issue 11	80%
All Star Baseball 2000	Sports	Acclaim	Issue 4	86%
All Star Tennis '99	Sports	Ubi Soft	Issue 5	86%
Animorphs	RPG	Ubi Soft	Issue 14	60%
Antz	Platform	Infogrames	Issue 5	75%
Asterix: Search For Dogmatix	Platform	Infogrames	Issue 10	89%
Austin Powers: Oh Behave	PC Sim	Rockstar	Issue 12	97%
Austin Powers: Underground Lair	PC Sim	Rockstar	Issue 12	97%
Babe And Friends	Puzzle	Crave	Issue 8	70%
Backgammon	Puzzle	JVC	Issue 12	64%
Barbie: Ocean Discovery	Adventure	Mattel	Issue 7	50%
Batman Of The Future	Beat-'em-up	Ubi Soft	Issue 14	65%
Batman: Chaos In Gotham City	Platform	Ubi Soft	Issue 14	83%
Battleships	Strategy	Take 2	Issue 5	78%
Beauty and the Beast	Board game	Disney	Issue 6	68%
Black Bass Lure Fishing	Sports	Majesco	Issue 5	78%
Bob The Builder	Puzzle	BBC Int.	Issue 14	68%
Bubble Bobble Classic	Platform	Taito	Issue 8	96%
Buffy The Vampire Slayer	Platform	THQ	Issue 12	85%
Bugs Bunny/ Crazy Castle 4	Puzzle	Kemco	Issue 9	47%
Bust-A-Move 4	Puzzle	Acclaim	Issue 4	95%
Carmageddon	Racing	SCi	Issue 8	36%
Castle5vania Legends	Platform	Konami	Issue 1	84%
Caterpillar Construction Zone	Simulation	Mattel	Issue 12	85%
Catwom5an	Platform	Kemco	Issue 10	68%
Catz/ Dogz	Virtual Pet	Mattel	Issue 9	58%
Centipede	Shoot-'em-up	Take 2	Issue 2	74%
Chase HQ: Secret Police	Action	Metro 3D	Issue 5	85%
Chessmaster	Board	Mindscape	Issue 4	79%
Chicken Run	Adventure	THQ	Issue 14	93%
Conker's Pocket Tales	Adventure	Nintendo	Issue 3	92%
Cool Bricks	Puzzle	SCi	Issue 11	86%
Cool Hand	Card game	Take 2	Issue 2	85%
Croc 2	Adventure	THQ	Issue 12	95%
Croc	Platform	THQ	Issue 10	91%
Cyber Tiger	Sports	EA Sports	Issue 13	77%
Daffy Duck: Fowl Play	Platform	Sunsoft	Issue 9	88%
Daikatana	RPG	Kemco	Issue 12	92%
Déjà Vu I and ii	Adventure	Kemco	Issue 8	90%
Dinosaur	Adventure	Ubi Soft	Issue 12	93%
Donald Duck: Quack Attack	Platform	Ubi Soft	Issue 14	84%
Donkey Kong Country	Platform	Nintendo	Issue 14	90%
Donkey Kong Land	Platform	Nintendo	Issue 1	86%
Dragon Warrior Monsters	RPG	Eidos	Issue 7	92%
Driver5	Driving	Infogrames	Issue 10	92%
Dropzone	Shoot-'em-up	Acclaim	Issue 3	82%
Duke Nukem	Platform	GT Interactive	Issue 3	90%
Earthworm Jim: Menace to Galaxy	Platform	Crave	Issue 6	80%
Evil Knievel	Action	Take 2	Issue 6	75%
F1 Championship 2000	Racing	EA Sports	Issue 13	74%
F1 World Grand Prix	Racing	VideoSystem	Issue 4	51%
F-18 Thunderstrike	Flight Sim	Take 2	Issue 11	28%
FIFA 2000	Sports	EA Sports	Issue 7	73%
Final Fantasy Adventure	RPG	Sunsoft	Issue 1	85%
Final Fantasy Legend II	RPG	Sunsoft	Issue 1	86%
Final Fantasy Legend III	RPG	Sunsoft	Issue 1	92%
Final Fantasy Legend	RPG	Sunsoft	Issue 1	78%
Flintstones: Burgertime In Bedrock	Puzzle	Virgin	Issue 12	53%
Frogger	Arcade	Take 2	Issue 2	80%
Frogger 2	Puzzle	Hesbro	Issue 13	82%
Game & Watch 2	Arcade	Nintendo	Issue 2	92%
Game Boy Gallery 3	Collection	Nintendo	Issue 9	85%
Gex 3: Deep Pocket Gecko	Platform	Eidos	Issue 8	87%







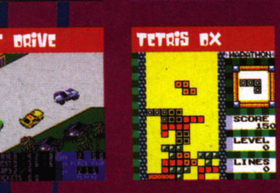




















Gex: Enter the Gecko	Platform	Interplay	Issue 2	90%
Golden5 Goal	Sports	Tarantula	Issue 5	86%
Grand Theft Auto 2	Crime-'em-up	Rockstar	Issue 14	90%
Grand Theft Auto	Crime-'em-up	Rockstar	Issue 6	62%
Harvest Moon	Role playing	Nintendo	Issue 2	93%
Hexite	Puzzle	Ubi Soft	Issue 2	85%
Hollywood Pinball	Pinball	Take 2	Issue 2	64%
Hot Wheels Stunt Track Driver	Racing	Mattel	Issue 11	85%
Inspector Gadget	Platform	Ubi Soft	Issue 14	72%
International Karate	Fighting	Studio 3	Issue 7	92%
International Superstar Soccer	Sports	Konami	Issue 1	86%
ISS Pro '99	Sports	Konami	Issue 5	78%
Jeremy McGrath Supercross 2000	Racing	Acclaim	Issue 12	55%
Jeremy McGrath Supercross	Racing	Acclaim	Issue 9	71%
Jim Henson's Muppets	Platform	Take 2	Issue 9	75%
Joust/Defender	Compilation	Midway	Issue 4	55%
Klax	Puzzle	Midway	Issue 4	52%
Klustar5	Puzzle	Infogrames	Issue 3	58%
Konami Collection 4	Compilation	Konami	Issue 12	55%
Legend of the River King	Fishing	Natsume	Issue 4	79%
Logical	Puzzle	THQ	Issue 3	88%
Looney Tunes	Platform	Sunsoft	Issue 2	88%
Looney Tunes: Martian Alert	RPG	Infogrames	Issue 10	90%
Looney Tunes: Martian Revenge	RPG	Infogrames	Issue 13	80%
Lucky Luke	Platform	Infogrames	Issue 4	81%
Magical Tetris Challenge	Puzzle	Disney	Issue 9	81%
Mario Golf	Sports	Nintendo	Issue 6	97%
Maya the Bee	Platform	Acclaim	Issue 4	92%
Men In Black 2	Platform	Crave	Issue 11	42%
Men in Black	Shoot-'em-up	Interplay	Issue 2	80%
Metal Gear Solid	Action	Konami	Issue 9	94%
Mickey's Racing Adventure	Racing	Nintendo	Issue 7	98%
Micro Machines	Racing	Codemasters	Issue 1	91%
Micro Machines 1 & 2: Twin Turbo	Racing	THQ	Issue 8	93%
Mission Impossible	Action	Infogrames	Issue 7	90%
Monkey Puncher	Weird	Eon Digital	Issue 14	80%
Monopoly	Board game	Konami	Issue 1	90%
Montezuma's Return	Platform	Take 2	Issue 1	79%
Moomin's Tale	Adventure	Sunsoft	Issue 9	82%
Moon P5atrol/Spy Hunter	Compilation	Midway	Issue 4	60%
Mortal Kombat 4	Beat-'em-up	Midway	Issue 2	51%
Mr Nutz	Platform	Infogrames	Issue 6	70%
Ms Pac-Man: Special Color Edition	Puzzle	Namco	Issue 6	85%
MTV Sports Skateboarding	Sports	THQ	Issue 13	46%
Mystical Ninja	Role playing	Konami	Issue 1	60%
NBA In The Zone 2000	Sports	Konami	Issue 10	85%
NBA In The Zone	Sports	Konami	Issue 4	48%
NFL Blitz	Sports	Midway	Issue 4	83%
NHL 2000	Sports	EA Sports	Issue 8	67%
NHL Blades of Steel	Sports	Konami	Issue 4	51%
Noddy & The Birthday Party	Adventure	BBC	Issue 8	72%
O'Leary Manager 2000	Sports	Ubi Soft	Issue 11	85%
Obelix	Platform	Infogrames	Issue 4	89%
Oddworld Adventures	Platform	GT Interactive	Issue 2	85%
Oddworld Adventures II	Platform	GT Interactive	Issue 5	95%
Pac-Man: Special Color Edition	Arcade	Namco	Issue 5	82%
Paperboy	Arcade	Midway	Issue 4	62%
Perfect Dark	Shoot-em-up	Nintendo	Issue 11	98%
Pitfall: Beyond the Jungle	Platform	Virgin	Issue 3	81%
Pocket Bowling	Sports	Jaleco	Issue 5	52%
Pocket Racing	Racing	Virgin	Issue 13	54%
Pokémon Pinball	Pinball	Nintendo	Issue 13	85%
Pokémon Red/Blue	RPG/Trade	Nintendo	Issue 4	85%
Pokémon Trading Card Game	RPG/Trade	Nintendo	Issue 14	87%
Pokémon Yellow	RPG/Trade	Nintendo	Issue 10	95%
Pong	Arcade	Take 2	Issue 11	75%
Pop 'N Pop	Arcade	JVC	Issue 12	77%
Power Quest	Beat-'em-up	Sunsoft	Issue 1	85%

Prince of Persia	Platform	Red Orb	Issue 4	90%
Pro Pool	Sports	Codemasters	Issue 10	70%
Project S-11	Shoot-'em-up	Sunsoft	Issue 13	75%
Puchi Carat	Puzzle	Taito	Issue 10	65%
Quest for Camelot	Role playing	Titus	Issue 2	84%
Rainbow 6	Strategy	Red Storm	Issue 8	92%
Rampage World Tour	Arcade	Midway	Issue 2	58%
Rayman	Platform	Ubi Soft	Issue 7	92%
RC Pro-Am	Racing	Nintendo	Issue 1	95%
Ready 2 Rumble Boxing	Sports	Midway	Issue 7	73%
Reservoir Rat	Platform	Take 2	Issue 2	84%
Revelations: The Demon Slayer	RPG	Atlus	Issue 5	91%
Road To El Dorado	Platform	Ubi Soft	Issue 11	77%
Robot Wars	Bash-'em-up	BBC Int.	Issue 14	75%
Roland Garros French Open	Sports	Cryo	Issue 12	60%
Ronaldo V-Football	Sports	Infograme	Issue 7	65%
R-Type DX	Shooter	Infogrames	Issue 4	85%
Rugrats: The Movie	Platform	THQ	Issue 2	87%
Rugrats: Time Travelers	Platform	THQ	Issue 6	72%
Rugrats: Totally Angelica	Puzzle	THQ	Issue 13	71%
Shadowgate Classic	Role playing	Kemco	Issue 3	48%
Shanghai Pocket	Puzzle	Sunsoft	Issue 1	79%
Soccer Manager	Sports	Acclaim	Issue 11	45%
Space Inv5aders	Shoot-'em-up	Activision	Issue 6	69%
Space Station Silicon Valley	Platform	Take 2	Issue 5	92%
Speedy Gonzales: Aztec Adv.	Platform	Infogrames	Issue 9	75%
Spider-Man	Platform	Activision	Issue 13	89%
Spirou: The Robot Invasion	Platform	Ubi Soft	Issue 10	86%
Spy Vs Spy	Arcade	Kemco	Issue 4	77%
Star Wars: Episode 1 Racer	Racing	LucasArts	Issue 7	93%
Star Wars: Yoda Stories	RPG	LucasArts	Issue 8	84%
Stranded Kids	RPG	Konami	Issue 8	79%
Street Fighter Alpha	Beat-'em-up	Capcom	Issue 8	85%
Super Breakout	Puzzle	Take 2	Issue 2	70%
Super Mario Bros Deluxe	Platform	Nintendo	Issue 3	95%
Super Marioland 2	Platform	Nintendo	Issue 1	92%
Super Return of the Jedi	Platform	LucasArts	Issue 1	72%
Supercross	Racing	Infogrames	Issue 14	88%
Supreme Snowboarding	Sports	Infogrames	Issue 6	53%
Suzuki Alstare Extreme Racing	Racing	Ubi Soft	Issue 6	72%
Tarzan	Platform	Activision	Issue 5	92%
Tazmanian Devil: Munching Mad.	Action	Infogrames	Issue 7	85%
Test Drive 6	Racing	Infogrames	Issue 8	78%
Tetris DX5	Puzzle	Nintendo	Issue 1	95%
The Adventures Of The Smurfs	Adventure	Infogrames	Issue 14	55%
The Grinch	Arcade	Konami	Issue 14	90%
The Jungle Book: Mowgli's Wild…	Platform	Ubi Soft	Issue 14	66%
The Mummy	Platform	Konami	Issue 14	90%
The Smurfs Nightmare	Platform	Infogrames	Issue 3	78%
Three Lions	Sports	Take 2	Issue 5	82%
Thunderbirds	Adventure	SCi	Issue 13	96%
Tiger Woods PGA Tour 2000	Sports	EA Sports	Issue 8	43%
Titus The Fox	Platform	Titus	Issue 13	53%
TOCA	Racing	THQ	Issue 11	92%
Tom & Jerry	Platform	Warner Bros	Issue 6	48%
Tom & Jerry: Mouse Attacks	Platform	Ubi Soft	Issue 13	85%
Tomb Raider	Adventure	Core Design	Issue 8	99%
Tonic Trouble	Platform	Ubi Soft	Issue 9	88%
Tonka Raceway	Racing	Hasbro	Issue 11	31%
Tony Hawk's Skateboarding	Sports	Activision	Issue 9	64%
Toonsylvania	Platform	THQ	Issue 11	71%
Top Gear Rally	Racing	Nintendo	Issue 3	55%
Toy Story 2	Platform	THQ	Issue 7	80%
Turok 2	Platform	Acclaim	Issue 2	40%
Turok 3	Shoot-'em-up	Acclaim	Issue 11	50%
Turok: Rage Wars	Action	Acclaim	Issue 6	70%
Tweety's High Flying Adventure	Platform	Kemco	Issue 12	79%
UEFA 2000	Sports	Infogrames	Issue 11	91%

Ultimate Paintball	Shoot-'em-up	Take 2	Issue 11	50%
Uno	Cards	Mattel	Issue 14	75%
V-Rally Championship Edition	Racing	Infogrames	Issue 3	90%
Wacky Races	Racing	Infogrames	Issue 10	90%
Wario Land 3	Platform	Nintendo	Issue 9	97%
Wario Land II	Platform	Nintendo	Issue 1	90%
Wave Race	Racing	Nintendo	Issue 1	66%
Wetrix GB	Puzzle	Infogrames	Issue 11	48%
Wings Of Fury	Shoot-'em-up	Red Orb	Issue 9	89%
Winnie The Pooh: 100 Acre Wood	Adventure	Disney	Issue 10	60%
World Cup '98	Sports	EA Sports	Issue 1	80%
Worms Armageddon	Strategy	Infogrames	Issue 6	48%
WWF Attitude	Fighting	Acclaim	Issue 4	80%
WWF Wrestlemania 2000	Sports	THQ	Issue 7	49%
X-Men Mutant Academy	Fighting	Activision	Issue 11	70%
Zelda: Link's Awakening	Adventure	Nintendo	Issue 1	95%

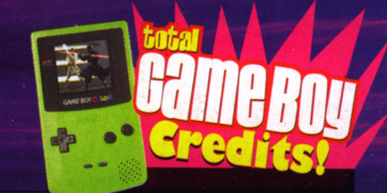
Next Issue

There's a rumbling, far in the distance. Can you hear it? It's the rumble of TWO HUNDRED AND FIFTY ONE POKÉMON stampeding for these shores. Get ready for our complete *Pokémon Gold* and *Silver* blitz in the next issue.



PLUS! **You won't be able to wait for our exclusive preview of *The Legend of Zelda: Mystical Seed of Power*, and many many other surprises. It's all only 28 sleeps away!**

What do you really think of Pokémon? Is it still just as popular with you and your mates? Do you think it's still the greatest fun and most inspired RPG, or are you sick of the their brightly coloured whining and the fact that they can only say their own flippin' name? Whatever you think, write in at the usual address as soon as possible, marking your entries 'Pokémon: FOR!' or 'Pokémon: AGAINST!'



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